Application Note

Document Number: ANxxxx

Building Linux Kernel in CodeWarrior ARMv8

1. Introduction

This application note defines guidelines for configuring CodeWarrior for ARMv8 for Linux Kernel development.

This document explains:

- Installing standalone toolchain supplied with NXP Linux SDK
- Configuring CodeWarrior for ARMv8 for building Linux Kernel
- Building Linux Kernel with CodeWarrior for ARMv8

Contents

1.	Introduction1
2.	Requirements2
	Installing SDK standalone toolchain2
	Configuring CodeWarrior for ARMv8 for building
5.	



2. Requirements

For building Kernel using CodeWarrior for ARMv8, is necessary a host computer with Linux OS and CodeWarrior for ARMv8 Linux version installed.

3. Installing SDK standalone toolchain

Linux SDK provides a standalone toolchain which can be used for building different application outside Yocto. In our case, we can use the standalone toolchain for building U-Boot using CodeWarrior for ARMv8.

To build and install the standalone toolchain with Yocto, perform these steps:

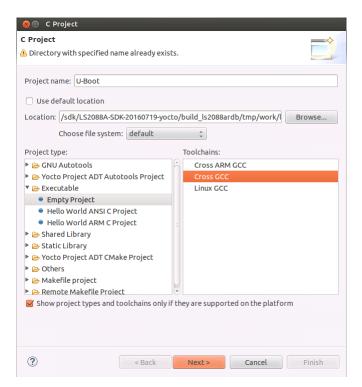
```
$ cd build_<machine>_release
$ bitbake fsl-toolchain
$ cd build_<machine>_release/tmp/deploy/sdk
$ ./fsl-qoriq-glibc-<host-system>-<core>-toolchain-<release>.sh
```

NOTE The default installation path for the standalone toolchain is: /opt/fsl-qoriq/. You need to specify this path while installing the standalone toolchain. For additional information about building and installing the standalone toolchain with Yocto, see SDK Knowledge Center.

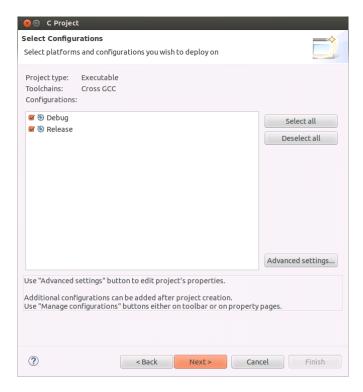
4. Configuring CodeWarrior for ARMv8 for building Linux Kernel

To create a project for building U-Boot inside CodeWarrior for ARMv8, perform these steps:

- 1. Choose File > New > C Project
- 2. Specify the project name and select Empty Project as Project type
- 3. Uncheck the **Use default location** and use the Browse button to find the location for Linux Kernel source
- 4. Chose Cross GCC as Toolchain
- Click Next

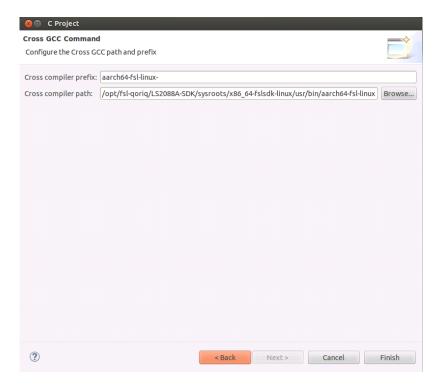


6. Choose both Debug and Release configurations and click Next

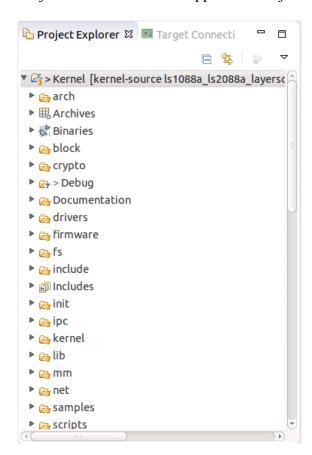


7. Specify the Cross compiler prefix, Cross compiler path and click Finish

Configuring CodeWarrior for ARMv8 for building Linux Kernel



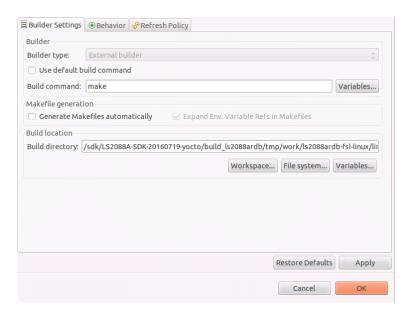
8. Project is created and will appears in Project Explorer view



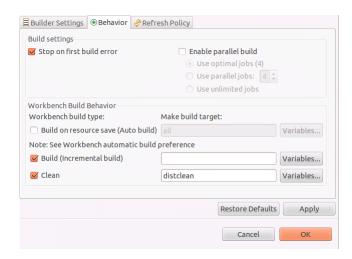
Building Linux Kernel in CodeWarrior ARMv8 Application Note

4 NXP Semiconductors

9. Go to **Project > Properties > C/C++** build, select **Builder settings** and uncheck **Generate Makefiles automatically**



- 10. Update the **Build directory** with Linux Kernel source code path
- 11. Select **Behavior**, empty the **Build (incremental build)** field and change clean to distclean in **Clean** field



12. Go to **Project > Properties > C/C++ build > Environment** and add environmental variables for:

Name: CROSS_COMPILE Value: aarch64-fsl-linux-Click Add to all configuration

Building Linux Kernel using CodeWarrior for ARMv8

Name: **ARCH** Value: **arm64**

Click Add to all configuration

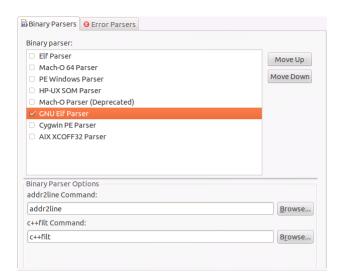
Name: PATH

Value: /opt/fsl-qoriq/LS2088A-SDK/sysroots/x86 64-fslsdk-linux/usr/bin:/opt/fsl-

qoriq/LS2088A-SDK/sysroots/x86 64-fslsdk-linux/usr/bin/aarch64-fsl-

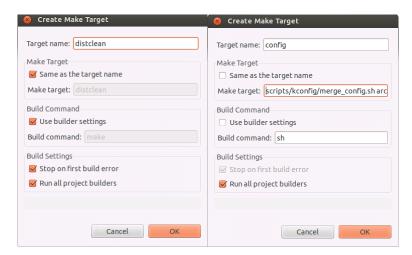
linux:/usr/sbin:/usr/bin:/bin Click Add to all configuration

13. Go to **Project > Properties > C/C++ build > Settings** and uncheck **Elf Parser** and check on **GNU Elf Parser**

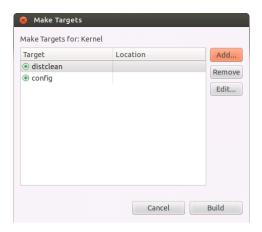


5. Building Linux Kernel using CodeWarrior for ARMv8

In order to build Linux Kernel using CodeWarrior for ARMv8, two build activities must be created under **Project > Make Target > Build** from the menu bar.



Once configured we have two build targets.

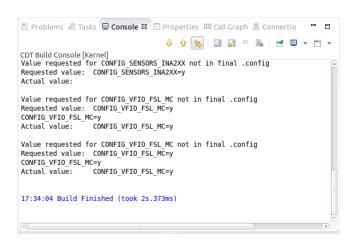


Go to **Project > Make Target > Build**, select **distclean** and click **Build**. A "make distclean" command will run removing all the object and temporary files. Below message will be displayed when build is complete in **Console** view.

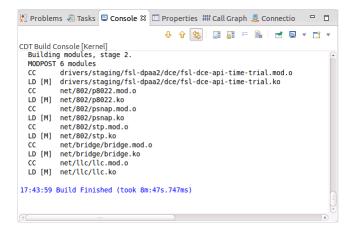


Building Linux Kernel using CodeWarrior for ARMv8

Go again to **Project > Make Target > Build**, select **config** and click **Build**. A "sh scripts/kconfig/merge_config.sh arch/arm64/configs/defconfig arch/arm64/configs/freescale.config" command will run and configure the Linux Kernel to be built for LS2088ARDB board in this case.



To build Linux Kernel, go to **Project > Build Project** from the menu bar. Below message will be displayed when build is complete in **Console** view.



How to Reach Us:

Home Page:
nxp.com

E-mail: nxp.com/support Information in this document is provided solely to enable system and software implementers to use Freescale products. There are no express or implied copyright licenses granted hereunder to design or fabricate any integrated circuits based on the information in this document. Freescale reserves the right to make changes without further notice to any products herein.

Freescale makes no warranty, representation, or guarantee regarding the suitability of its products for any particular purpose, nor does Freescale assume any liability arising out of the application or use of any product or circuit, and specifically disclaims any and all liability, including without limitation consequential or incidental damages. "Typical" parameters that may be provided in Freescale data sheets and/or specifications can and do vary in different applications, and actual performance may vary over time. All operating parameters, including "typicals," must be validated for each customer application by customer's technical experts. Freescale does not convey any license under its patent rights nor the rights of others. Freescale sells products pursuant to standard terms and conditions of sale, which can be found at the following address: nxp.com/SalesTermsandConditions.

Freescale, the Freescale logo, CodeWarrior, QorlQ, and Processor Expert are trademarks of Freescale Semiconductor, Inc., Reg. U.S. Pat. & Tm. Off. All other product or service names are the property of their respective owners.

© 2016 Freescale Semiconductor, Inc.

Document Number: ANxxxx 6 October 2016

