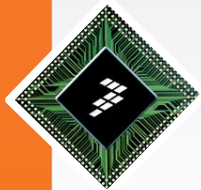




i.MX28 Linux Bring Up Hands On

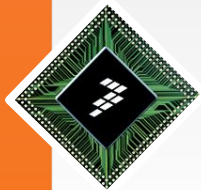


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Development Environment

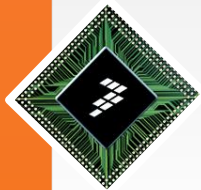
- A VMWare Ubuntu Image was provided to you for the hands on sessions
- User: madfsl
- Password: madfsl
- But, let's have a look at the instructions for you to start your own image
 - If you want to prepare your development environment in a PC natively (out of the virtual machine environment), you can use the same instructions as reference, ignoring some parts that are exclusive to virtual machines



Development Environment

- Download and install VMWare Player *
 - Version 3.1.4 build-385536 used in this training
 - Create a new Linux – Ubuntu machine with at least 40GB HD, 1GB RAM
- Download and install Ubuntu 10.04 LTS (or a later version) from CD ROM or .iso file
 - After installing, update system packages
- Update VM Ware Tools to the latest version (8.4.6-385536 on September 05th) *
 - Download and install using VM Ware menu item
 - Auto mount vmware tools .iso image inside Ubuntu
 - Untar VMWare Tools package available inside the .iso image
 - Run *vmware-install.pl* script

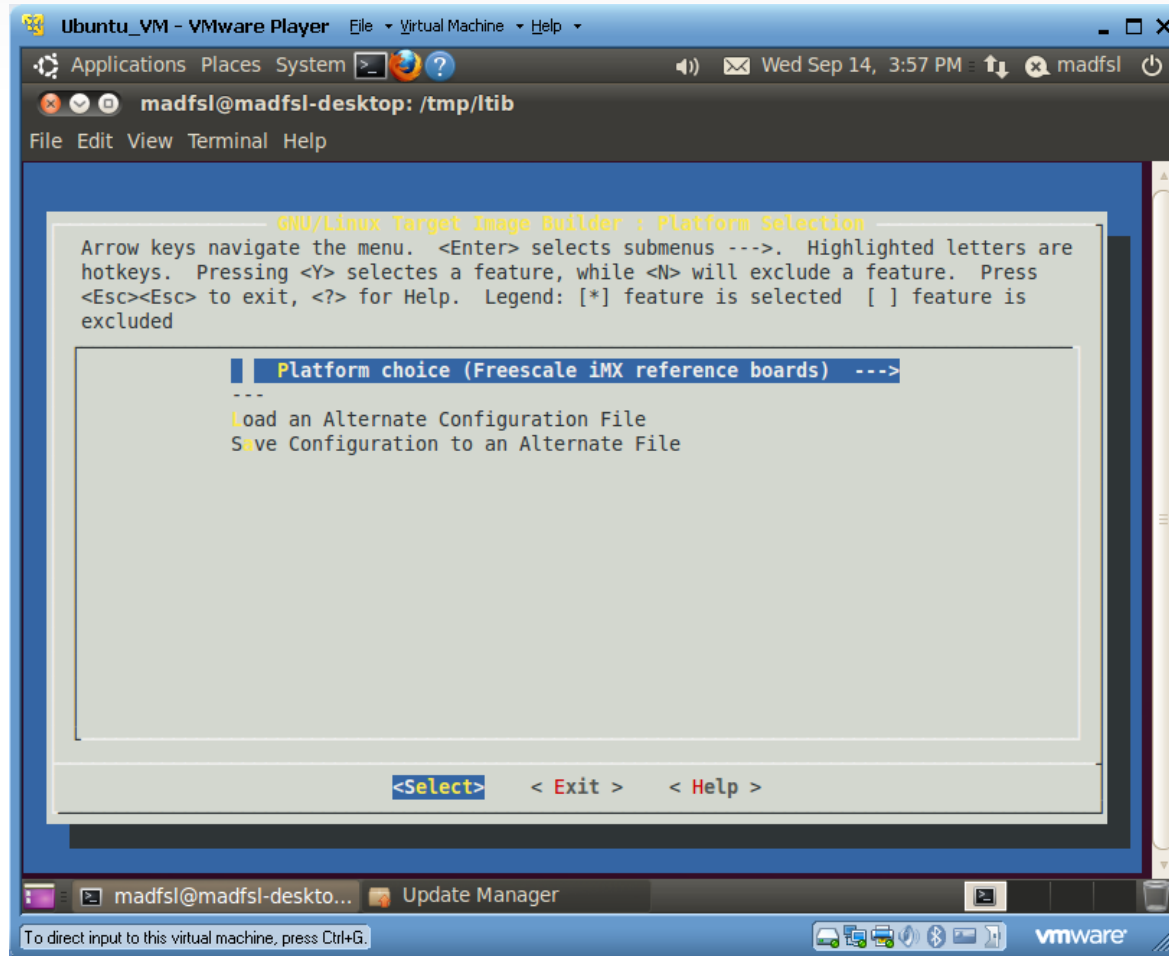
*Ignore in native PC



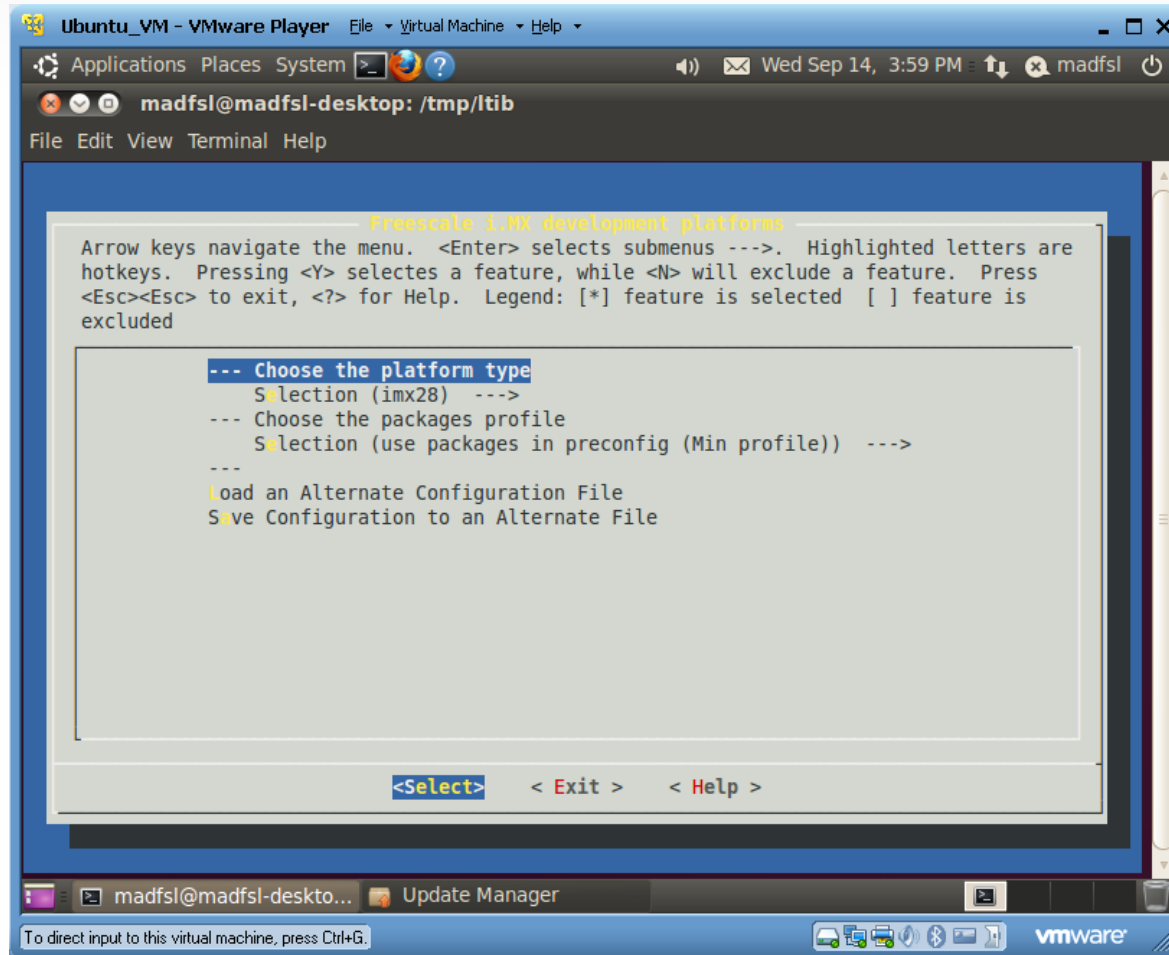
Development Environment

- Follow the steps described before in LTIB Overview session to install LTIB
 - Unpack .tar.gz files to \$HOME/Software/Packages/iMX28
 - Choose \$HOME/Software/Build/iMX28 as destination directory
- Copy scripts from L2.6.35_10.12.01_SDK_scripts to \$HOME/Software/Scripts and add this directory to your PATH environment variable
 - # Export PATH=\$HOME/Software/Scripts
- Go to \$HOME/Software/Build/iMX28/ltib to configure and build the system images to be flashed in the iMX28 SD card
- Select profile “min Profile” and add the following packages during configuration process
 - Freescale Multimedia Plugins/Codecs
 - fsl-mm-codec-libs, fsl-mm-flv-codec-libs, gstreamer-fsl-plugins
 - freetype,
 - gstreamer - gstreamer-plugins-base, gstreamer-plugins-good, gstreamer-plugins-bad, gstreamer-plugins-ugly, gstreamer FFmpeg plugins
 - tslib
- Note: Configuration screens sequence are shown in the next slides

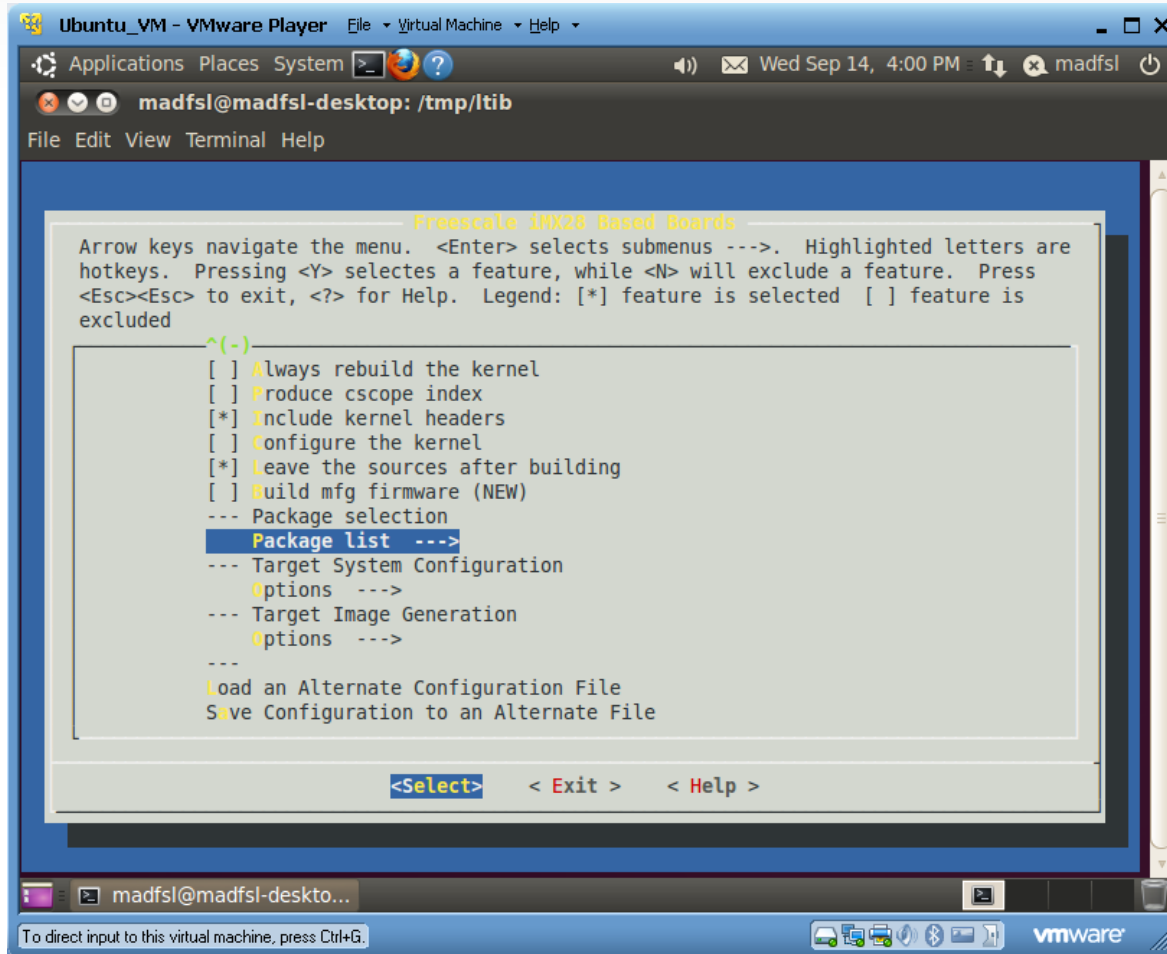
Configuring LTIB and building system image



Configuring LTIB and building system image



Configuring LTIB and building system image

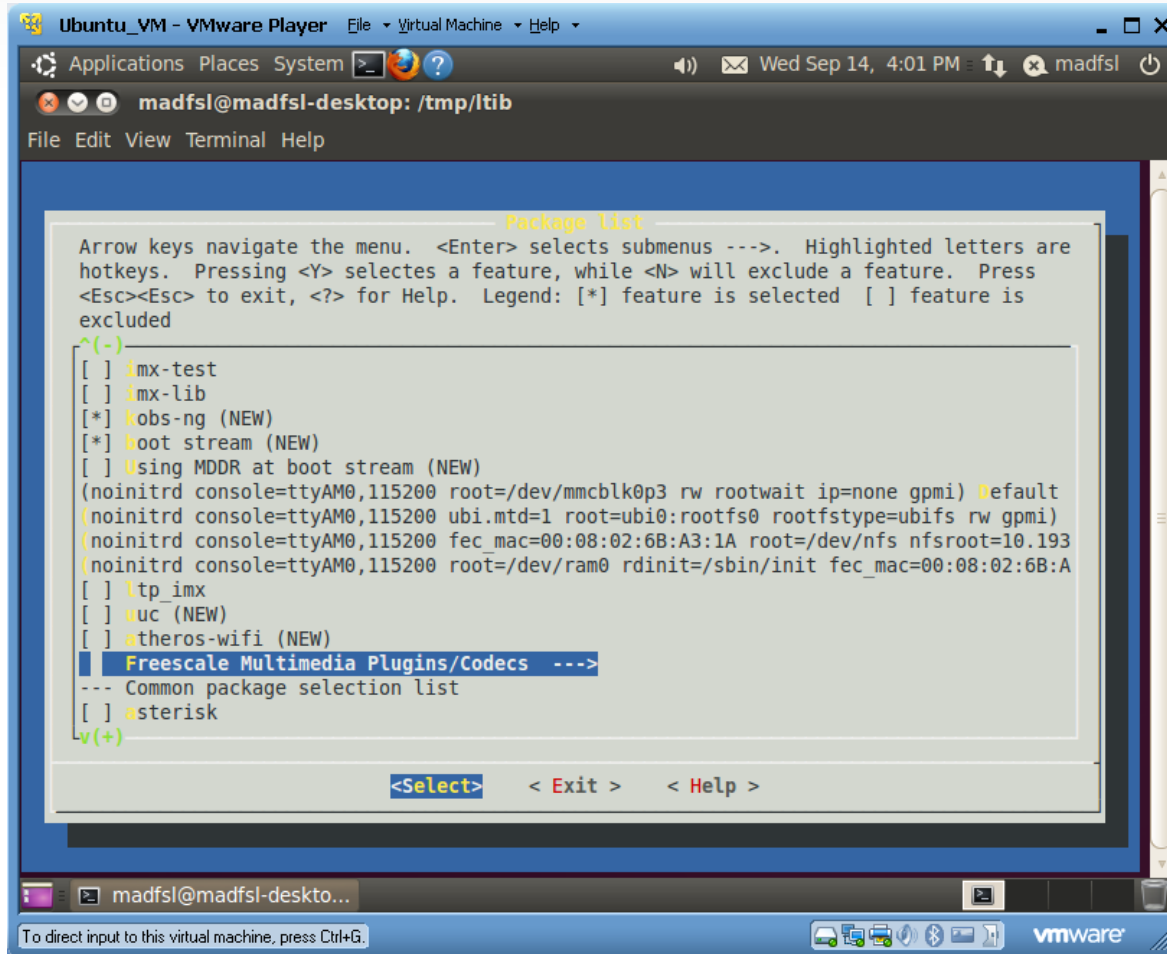


```
Ubuntu_VM - VMware Player  File  Virtual Machine  Help
Applications  Places  System  >  ?
Wed Sep 14, 4:00 PM  madfsl
madfsl@madfsl-desktop: /tmp/ltib
File Edit View Terminal Help

Freescale iMX28 Based Boards
Arrow keys navigate the menu. <Enter> selects submenus --->. Highlighted letters are hotkeys. Pressing <Y> selects a feature, while <N> will exclude a feature. Press <Esc><Esc> to exit, <?> for Help. Legend: [*] feature is selected [ ] feature is excluded
^(-)
[ ] Always rebuild the kernel
[ ] Produce cscope index
[*] Include kernel headers
[ ] Configure the kernel
[*] Leave the sources after building
[ ] Build mfg firmware (NEW)
--- Package selection
  Package list --->
--- Target System Configuration
  Options --->
--- Target Image Generation
  Options --->
---
Load an Alternate Configuration File
Save Configuration to an Alternate File

<Select>  < Exit >  < Help >
```

Configuring LTIB and building system image



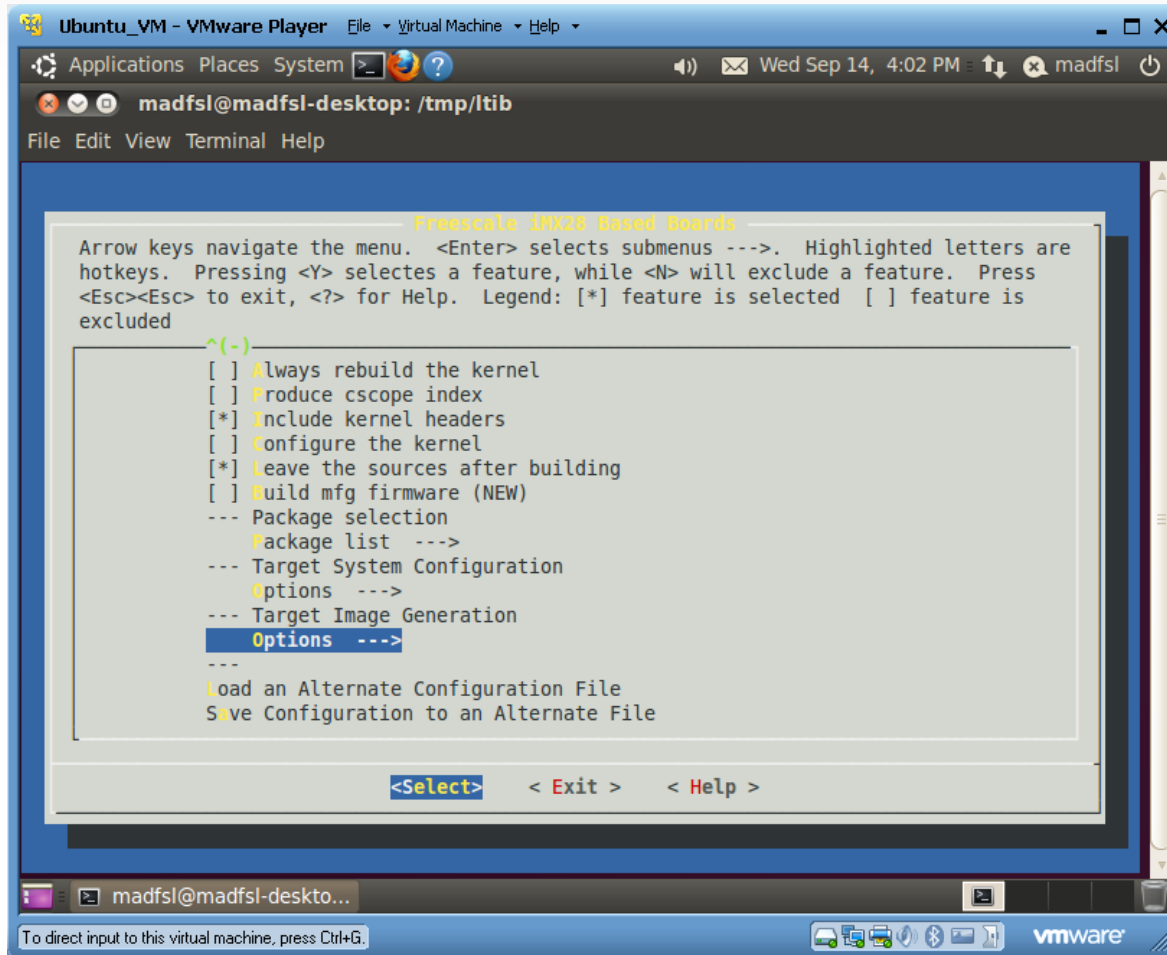
```
Ubuntu_VM - VMware Player  File  Virtual Machine  Help
Applications  Places  System  >  Wed Sep 14, 4:01 PM  madfsl
madfsl@madfsl-desktop: /tmp/ltib
File Edit View Terminal Help

Package List
Arrow keys navigate the menu. <Enter> selects submenus ---. Highlighted letters are
hotkeys. Pressing <Y> selects a feature, while <N> will exclude a feature. Press
<Esc><Esc> to exit, <?> for Help. Legend: [*] feature is selected [ ] feature is
excluded
^(-)
[ ] imx-test
[ ] imx-lib
[*] kobs-ng (NEW)
[*] boot stream (NEW)
[ ] Using MDDR at boot stream (NEW)
(noinitrd console=ttyAM0,115200 root=/dev/mmcblk0p3 rw rootwait ip=none gpmi) default
(noinitrd console=ttyAM0,115200 ubi.mtd=1 root=ubi0:rootfs0 rootfstype=ubifs rw gpmi)
(noinitrd console=ttyAM0,115200 fec_mac=00:08:02:6B:A3:1A root=/dev/nfs nfsroot=10.193
(noinitrd console=ttyAM0,115200 root=/dev/ram0 rdinit=/sbin/init fec_mac=00:08:02:6B:A
[ ] ltp_imx
[ ] uuc (NEW)
[ ] atheros-wifi (NEW)
[ ] Freescale Multimedia Plugins/Codecs ---
--- Common package selection list
[ ] asterisk
v(+)

<Select>  < Exit >  < Help >
```

Select all the packages listed before

Configuring LTIB and building system image



The screenshot shows a terminal window titled "Ubuntu_VM - VMware Player" with a menu bar (File, Virtual Machine, Help) and a system tray (Applications, Places, System, date/time, user). The terminal prompt is "madfsl@madfsl-desktop: /tmp/ltib". The main content is a configuration menu for "Freescale iMX28 Based Boards".

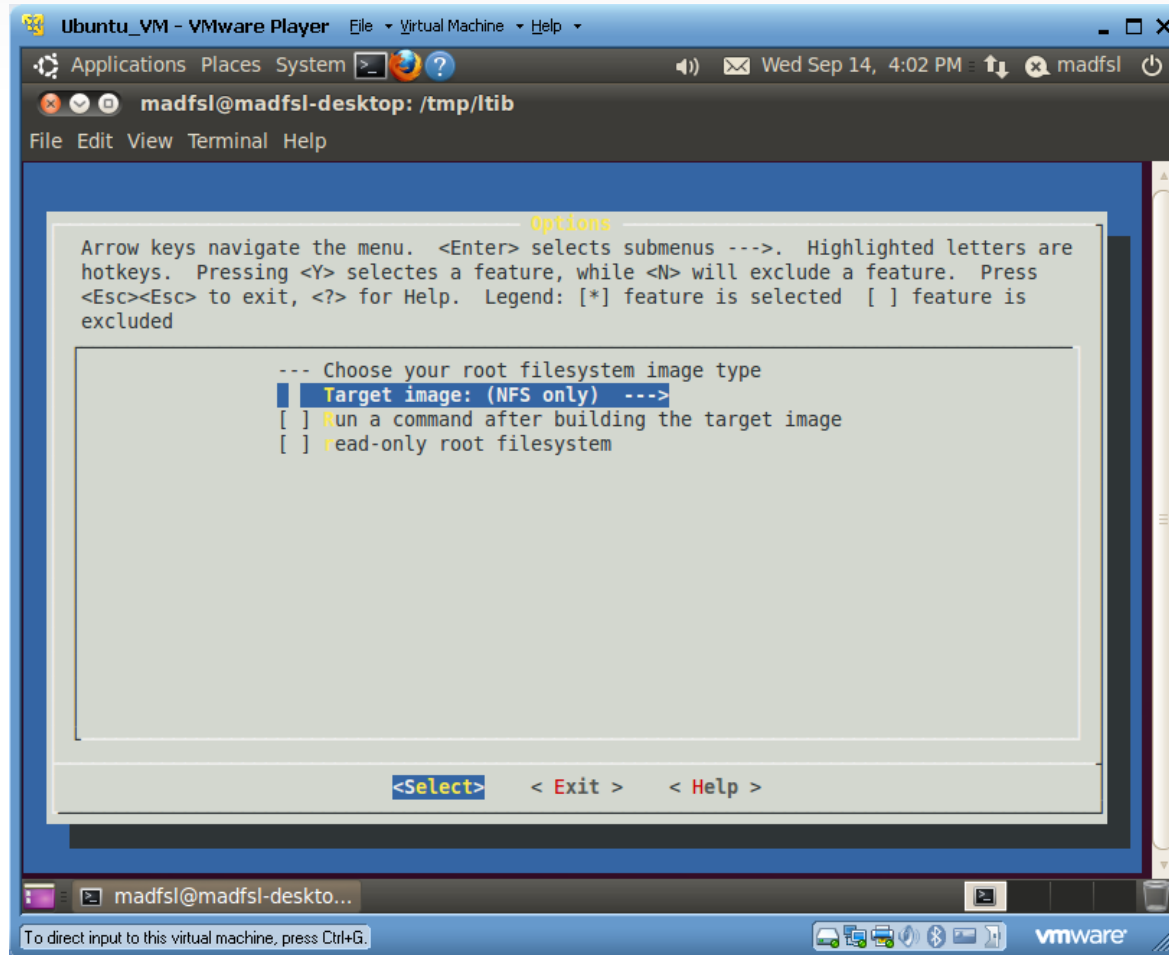
```

Freescale iMX28 Based Boards
Arrow keys navigate the menu. <Enter> selects submenus --->. Highlighted letters are
hotkeys. Pressing <Y> selects a feature, while <N> will exclude a feature. Press
<Esc><Esc> to exit, <?> for Help. Legend: [*] feature is selected [ ] feature is
excluded
^(-)
[ ] Always rebuild the kernel
[ ] Produce cscope index
[*] Include kernel headers
[ ] Configure the kernel
[*] Leave the sources after building
[ ] Build mfg firmware (NEW)
--- Package selection
    Package list --->
--- Target System Configuration
    Options --->
--- Target Image Generation
    Options --->
---
Load an Alternate Configuration File
Save Configuration to an Alternate File

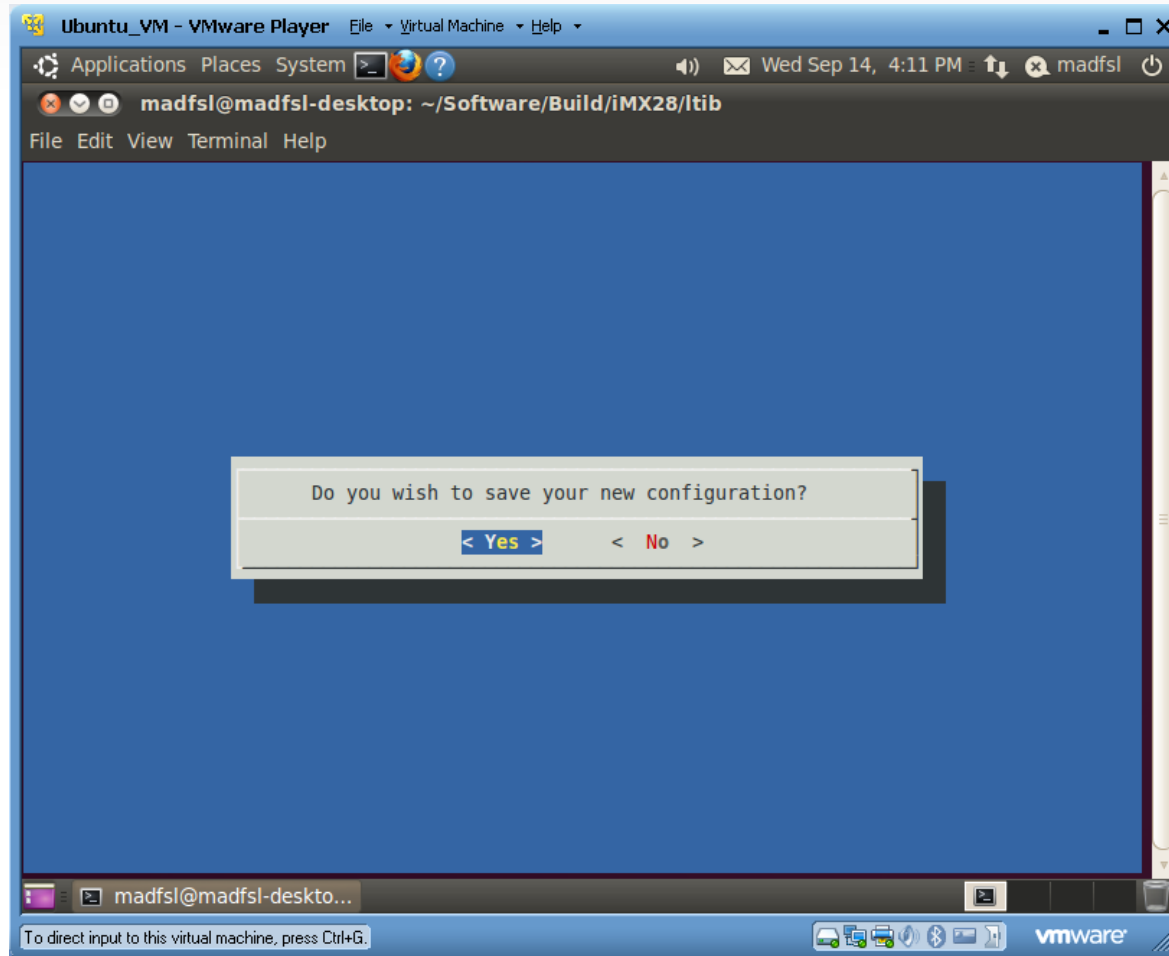
<Select>  < Exit >  < Help >

```

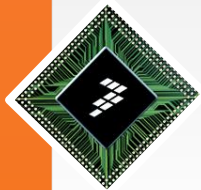
Configuring LTIB and building system image



Configuring LTIB and building system image

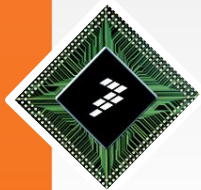


Save the new configuration and start building the system



Preparing the SD Card

- Insert SD card into the SD card reader and connect to the Host PC USB
 - Make sure to make the SD card visible to the virtual machine
 - You should see the SD available as `/dev/sdb`, for instance
- If there is one or more partitions in the SD card that are automatically mounted in the Linux system inside the virtual machine player, make sure to *umount* them all
 - `# umount /media/<sd_card_partition_name>`
- Run the `mk_mx28_sd` script with the SD card device node as argument
 - `# cd ~/Software/Build/iMX28/ltib`
 - `# mk_mx28_sd /dev/sdb`
 - After completion, remove and re-insert SD card
- Copy video clip to SD card and remove it
 - `# sudo cp $HOME/Video/iMXOBFlyOver_256kb_320x240_Base.mp4 /media/[your_sd_card_partition]/root`
 - `# umount /media/[your_sd_card_partition]`



Running...

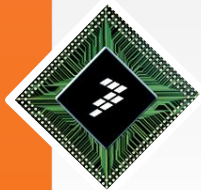
- Connect serial cable
 - Run a terminal program (like putty) in the host machine (115200 8N1 no flow control)
- Set boot mode switch to 1001
- Insert SD card
- Power on the evk
 - Linux penguin appears on the LCD
- Testing system image and preparing for next steps
 - Login as *root* – no password needed
 - Calibrate touch screen
 - `# export TSLIB_TSDEVICE=/dev/input/ts0`
 - `# ts_calibrate`
 - Test touch screen
 - `# ts_test`
 - Test gstreamer media framework
 - `# gplay /root/iMXOOFlyOver_256kb_320x240_Base.mp4`



Developing Qt Apps Hands On

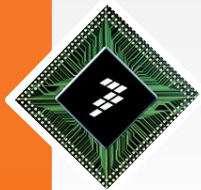


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Preparing Qt Libraries (Host side)

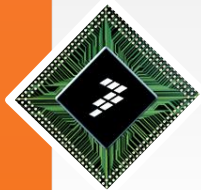
- Download Qt libraries source code
 - *qt-everywhere-opensource-src-4.7.4.tar.gz*
 - Extract the content from package to *\$HOME/Software/Packages*
- Build the libraries for Ubuntu
 - Install additional packages
 - *gstreamer0.10-plugins-good, libgstreamer0.10-dev, libglib2.0-dev, libgstreamer-plugins-base0.10-dev*
 - Change to *\$HOME/Software/Build*
 - Create subdirectory *qt-4.7.4* and change to it
 - Configure Qt for PC using following configure line
 - *# \$HOME/Software/Packages/qt-everywhere-opensource-src-4.7.4/configure -release -opensource -prefix \$HOME/Software/Qt-4.7.4-x86 -multimedia -audio-backend -phonon -phonon-backend -gstreamer -glib -force-pkg-config -confirm-license*
 - Build and install the libraries for the host machine
 - *# make && make install*
- Qt libraries will be installed to *\$HOME/Software/Qt-4.7.4-x86*



Preparing Qt Libraries (Device side)

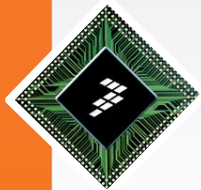
- Use the same source code already used for the host side
- Build the libraries for iMX28
 - Inside qt source code, copy *mkspecs/qws/linux-arm-gnueabi-g++* to *mkspecs/qws/linux-mxc-g++*
 - Edit *mkspecs/qws/linux-mxc-g++/qmake.conf* and add before the last line
 - `PKG_CONFIG = pkg-config-wrapper.sh`
 - `QMAKE_LIBS = -lglib-2.0 -lthread-2.0 -lgstreamer-0.10 -lxml2 -lz -lmodule-2.0 -lobject-2.0 -lts -lasound`
 - Create *\$HOME/Software/Scripts/pkg-config-wrapper.sh* and make it executable

```
#!/bin/sh
if [ -n "${SYSROOT:+x}" ];
then
    export PKG_CONFIG_LIBDIR="${SYSROOT}/usr/lib/pkgconfig"
    cmd="pkg-config $@ | sed -e 's:-l:-l${SYSROOT}:g' -e 's:-L:-L${SYSROOT}:g'"
    eval "$cmd"
else
    eval "pkg-config $@"
fi
```

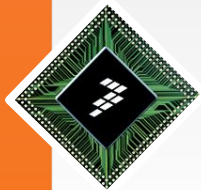
Preparing Qt Libraries (Device side)

- Build the libraries for iMX28 (continuing...)
 - Change to `$HOME/Software/Build/iMX28`
 - Create subdirectory `qt-4.7.4` and change to it
 - Export SYSROOT environment variable
 - `# export SYSROOT=$HOME/Software/Build/iMX28/ltib/rootfs`
 - Configure Qt for iMX28 using following configure line
 - `$HOMESoftware/Packages/qt-everywhere-opensource-src-4.7.4/configure -embedded arm -xplatform qws/linux-mxc-g++ -release -opensource -prefix $HOME/Software/QtEmbedded-4.7.4-imx -qt-gfx-linuxfb -qt-kbd-tty -qt-mouse-tslib -little-endian -host-little-endian -multimedia -audio-backend -phonon -phonon-backend -gstreamer -glib -force-pkg-config -confirm-license -I$HOME/Software/Build/iMX28/ltib/rootfs/usr/include -L$HOME/Software/Build/iMX28/ltib/rootfs/usr/lib`
 - Build and install the libraries locally to further deploy to iMX28 SD card
 - `# make && make install`
- Qt libraries will be installed to `$HOME/Software/QtEmbedded-4.7.4-imx`



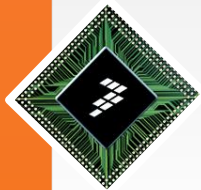
Preparing Qt Libraries (Device side)

- Besides Qt libraries are all built and available in the host side, now we need to deploy them to iMX28
- Deploying Qt libraries to the iMX28evk
 - Insert the SD card back to the SD card reader in the host PC
 - Copy all the content from `$HOME/Software/QtEmbedded-4.7.4-imx` to the filesystem of your SD card inside `/home/madfs/Software/QtEmbedded-4.7.4-imx`
 - Your SD card is probably mounted under `/media/[sd_card_partition_name]`
 - Umount your SD card and put it back to the iMX28evk board
- Power on your kit and login
- Tell Qt to use tslib to interpret touch screen as a mouse
 - `export QWS_MOUSE_PROTO=tslib:/dev/input/ts0`



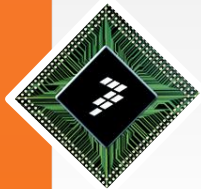
Running some demos...

- After completing preparation steps, you will find lots of Qt demos and examples inside in your iMX28evk
 - Go to `/home/madfs/Software/QtEmbedded-4.7.4-imx`
 - You have both *demos* and *examples* directories
- Start by trying *fluidlauncher*
 - `# cd demos/embedded/fluidlauncher`
 - `# ./fluidlauncher -qws`
- Note: the `-qws` argument is necessary so that Qt starts its internal Window Manager



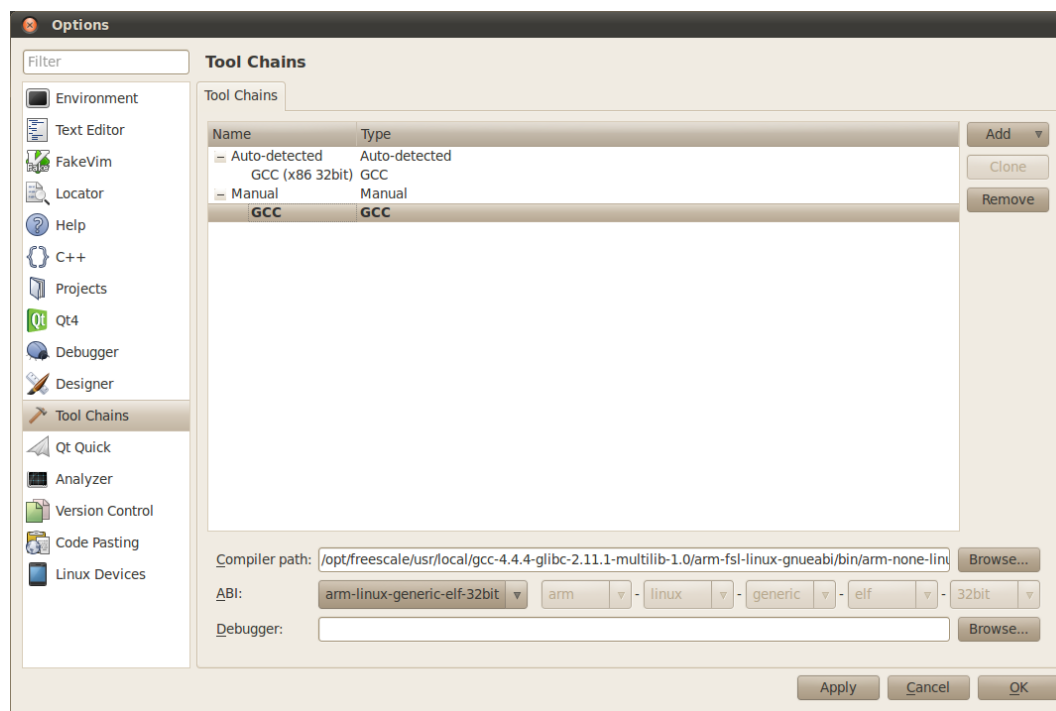
Installing Qt Creator

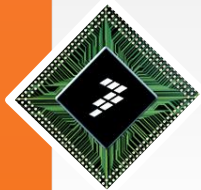
- Download Qt Creator binaries for linux
 - *qt-creator-linux-x86-opensource-2.3.0.bin*
- Make it an executable file
 - *chmod +x qt-creator-linux-x86-opensource-2.3.0.bin*
- Run the file and install Qt Creator
 - Choose *\$HOME/Software/IDEs/qtcreator-2.3.0* as installation directory
- After installing, launch Qt Creator and configure it as described ahead



Configuring Qt Creator

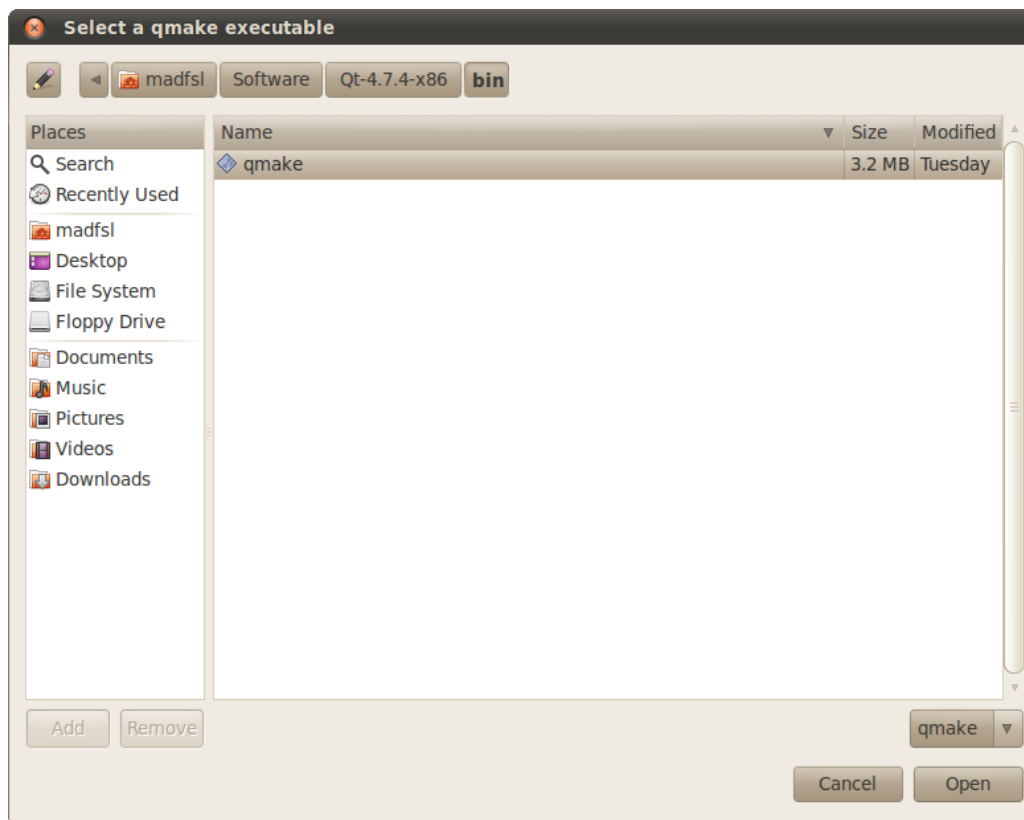
- Tools -> Options...
 - Tool Chains -> Tool Chains -> Add -> GCC
 - Set compiler path to: /opt/freescale/usr/local/gcc-4.4.4-glibc-2.11.1-multilib-1.0/arm-fsl-linux-gnueabi/bin/arm-none-linux-gnueabi-gcc

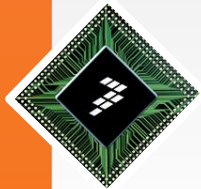




Configuring Qt Creator

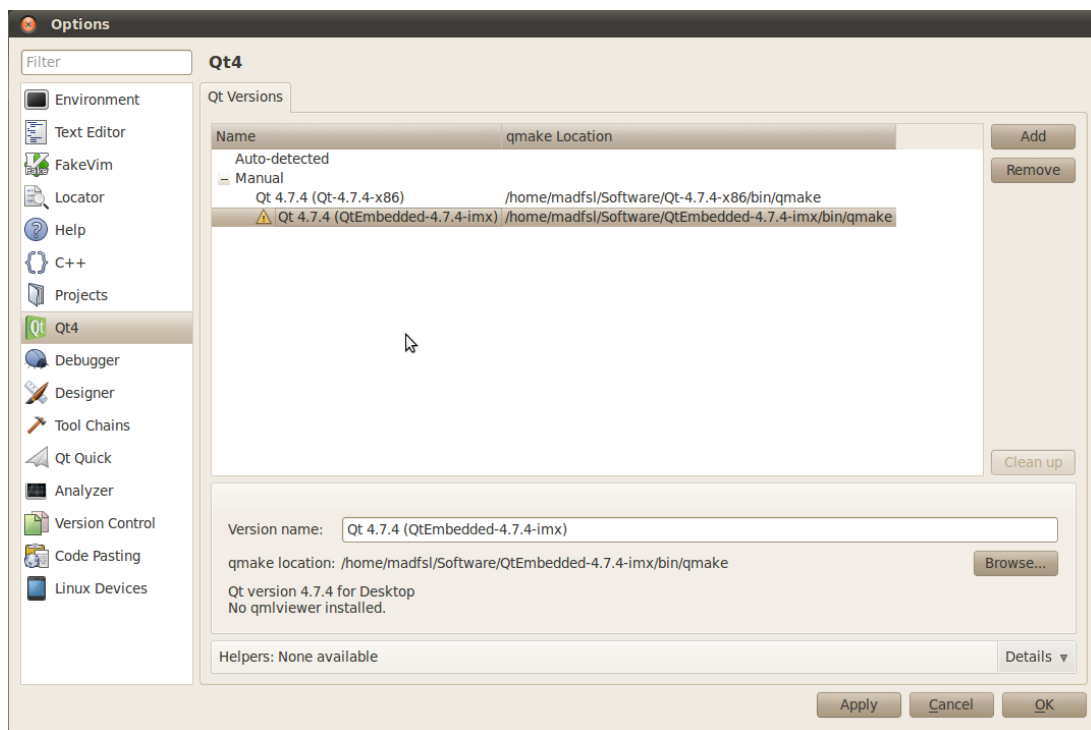
- Tools -> Options...
 - Qt 4 -> Qt Versions -> Add

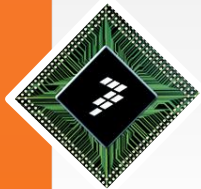




Configuring Qt Creator

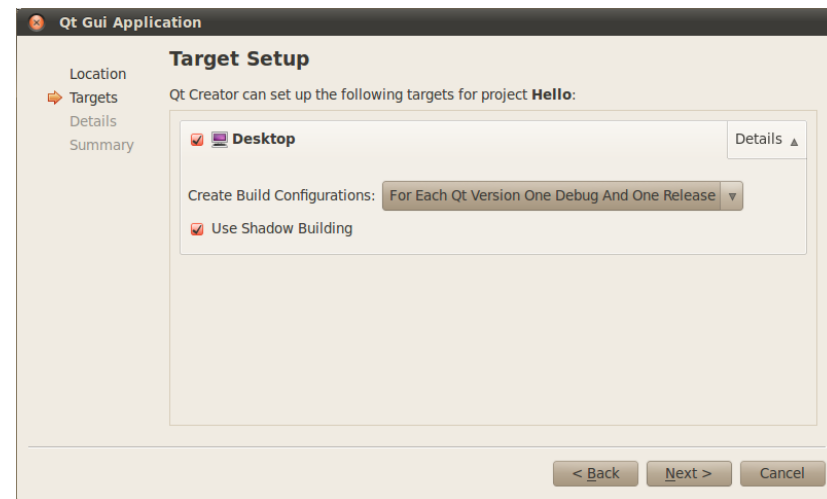
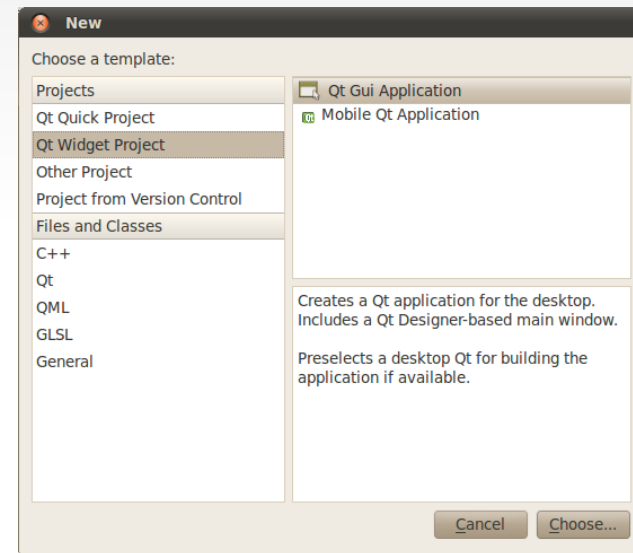
- Tools -> Options...
 - Qt 4 -> Qt Versions -> Add (x2)
 - /home/madfs/Software/Qt-4.7.4-x86/bin/qmake
 - /home/madfs/Software/QtEmbedded-4.7.4-imx/bin/qmake

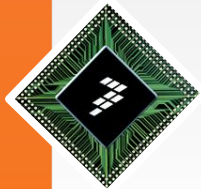




Hello World (C++)

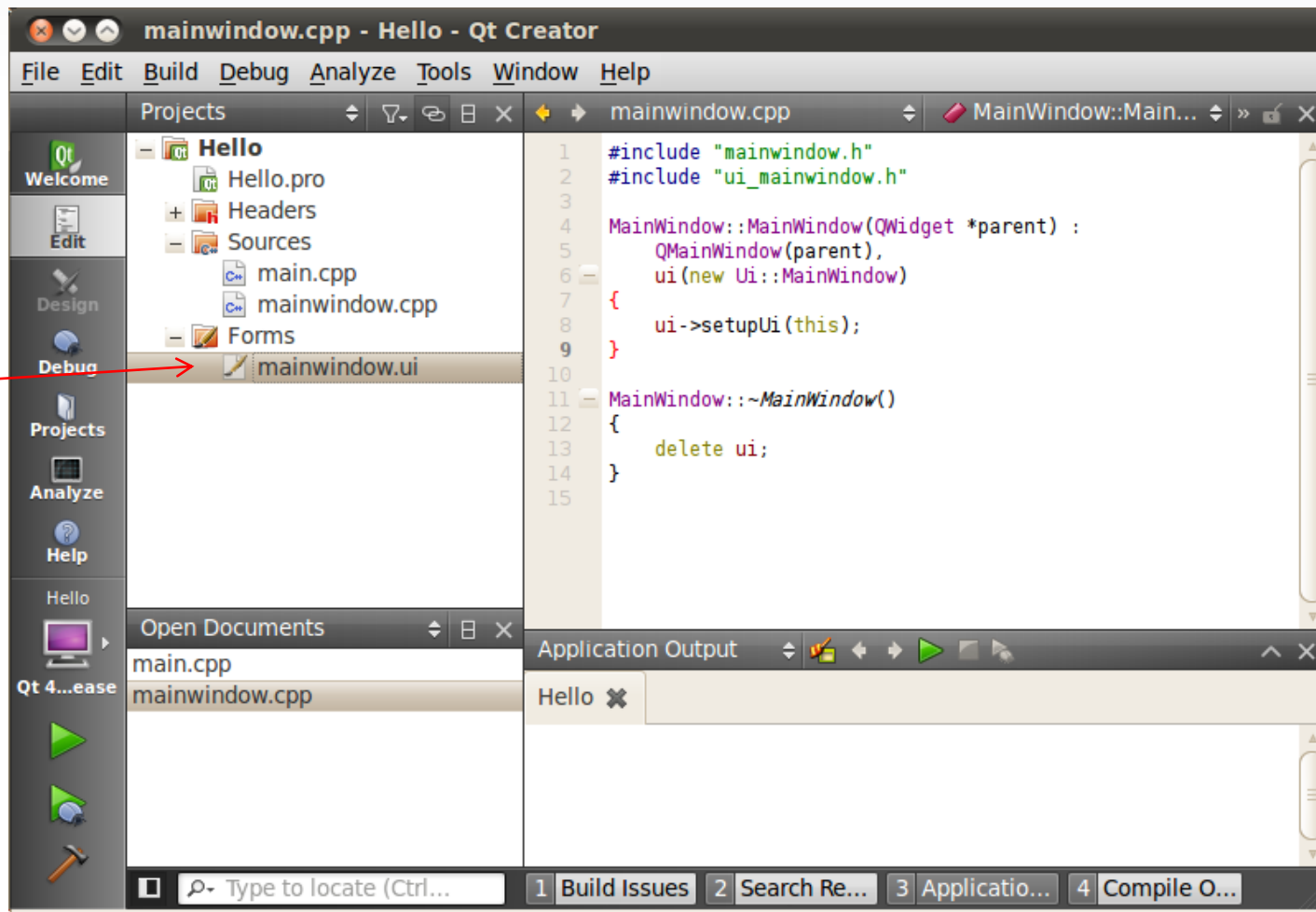
- File -> New File or Project...
 - Qt Widget Project -> Qt Gui Application -> Choose...
 - Name: *Hello*
 - Create in:
/home/madfs1/Software/QtProjects
 - Select *“Use as default project location”*
 - Target Setup -> Next
 - Class Information -> Next
 - Finish

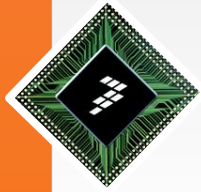




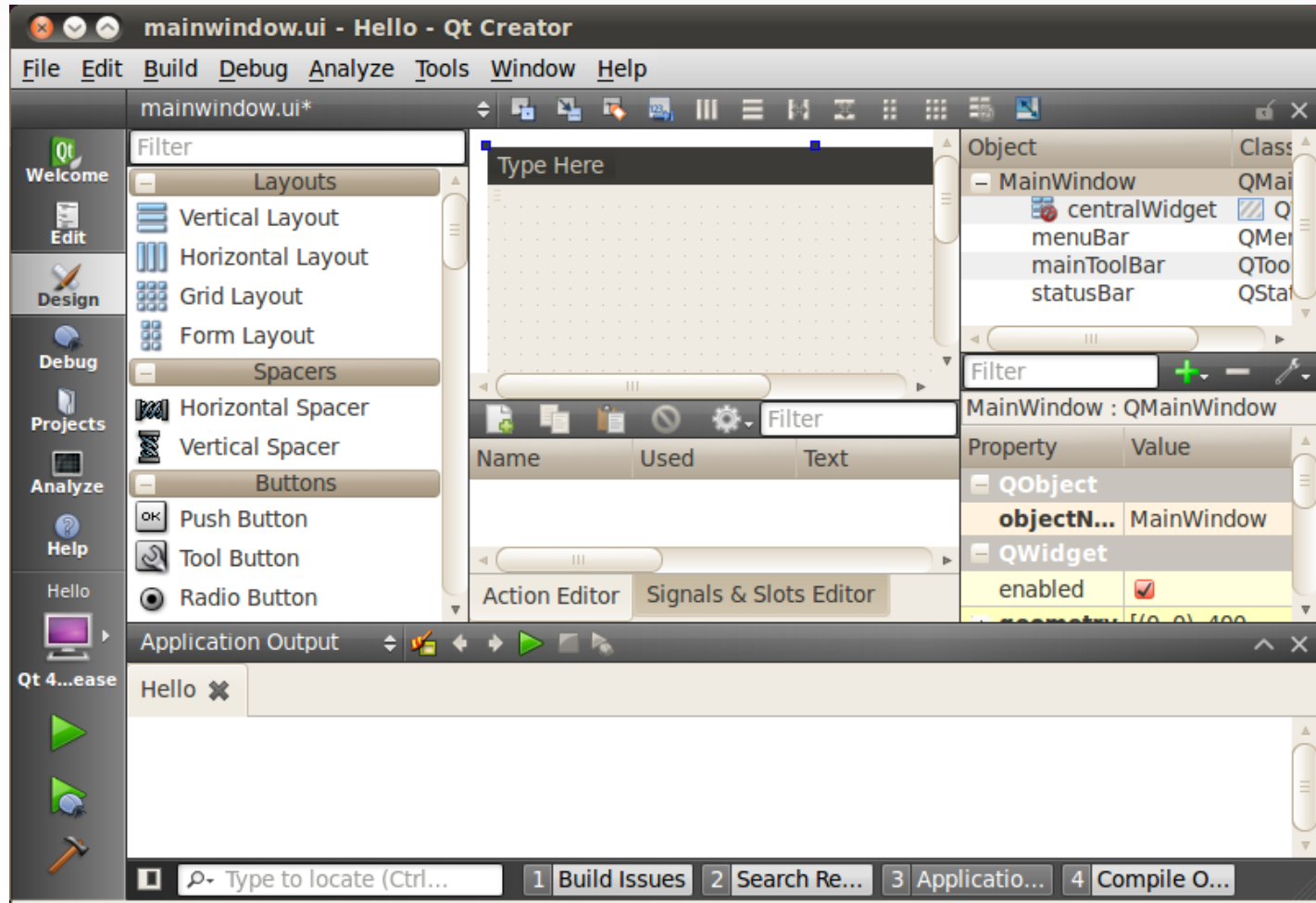
Hello World (C++) – PC Release

Double Click

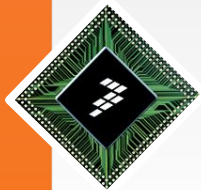




Hello World (C++) – PC Release



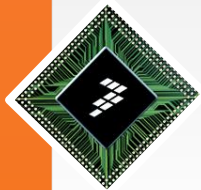
Play Around with the UI...



Hello World (C++) – PC Release

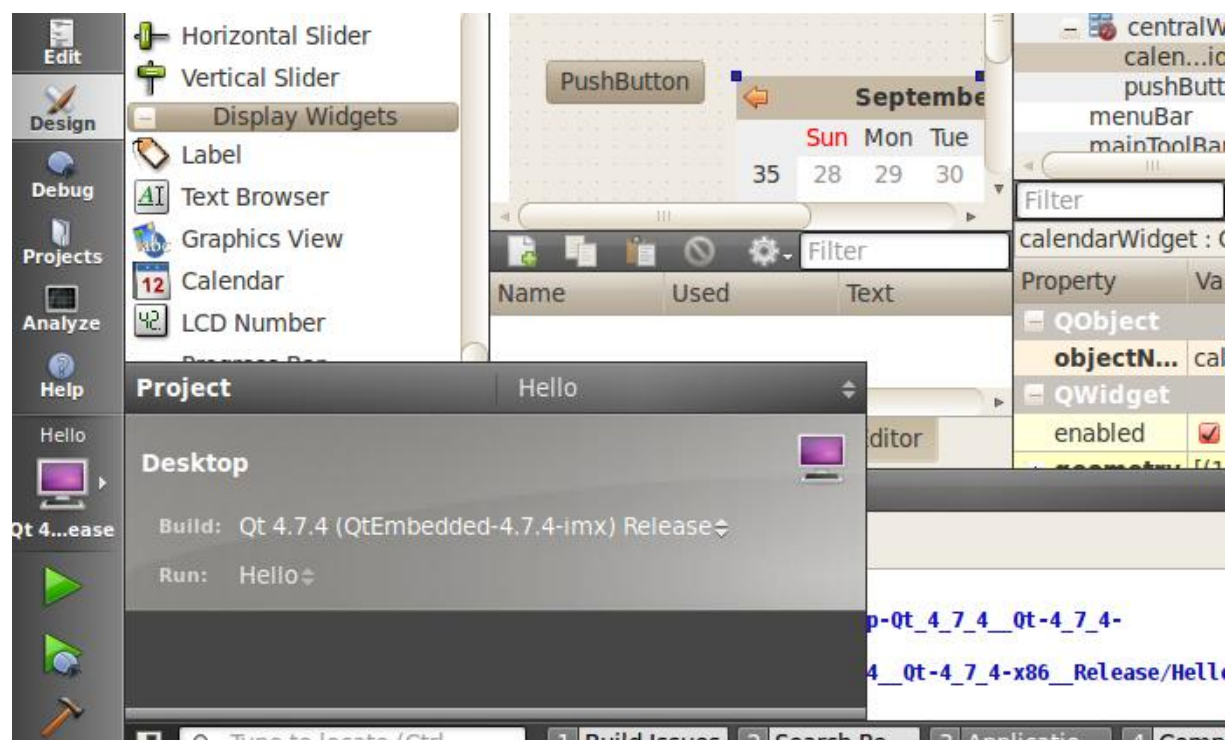
- Build using Ctrl + Shift + F5 or the hammer (down left)
- Run using Ctrl + R or the green play button
- Example:

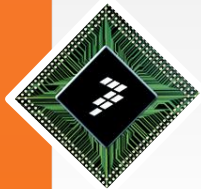




Hello World (C++) – iMX28 Release

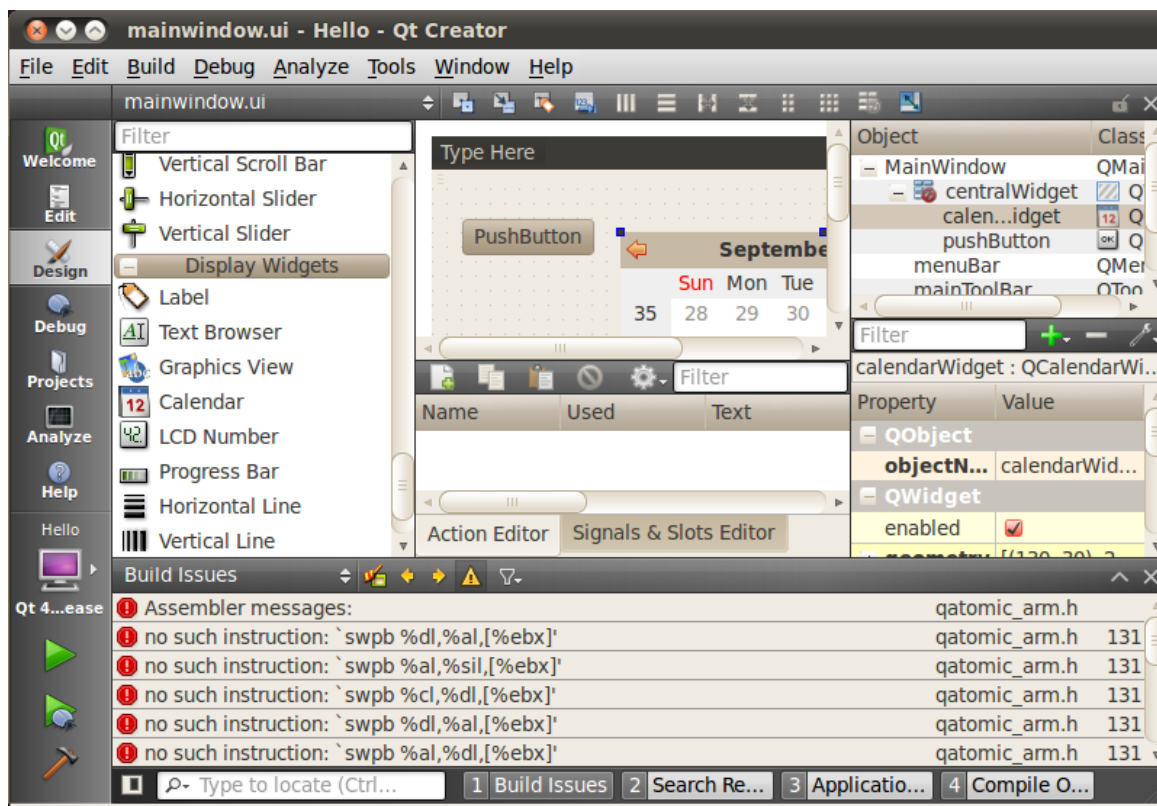
- Click the Desktop icon (above the green play button)
- Select *Qt 4.7.4 (QtEmbedded-4.7.4-imx) Release*

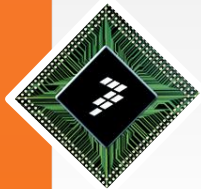




Hello World (C++) – iMX28 Release

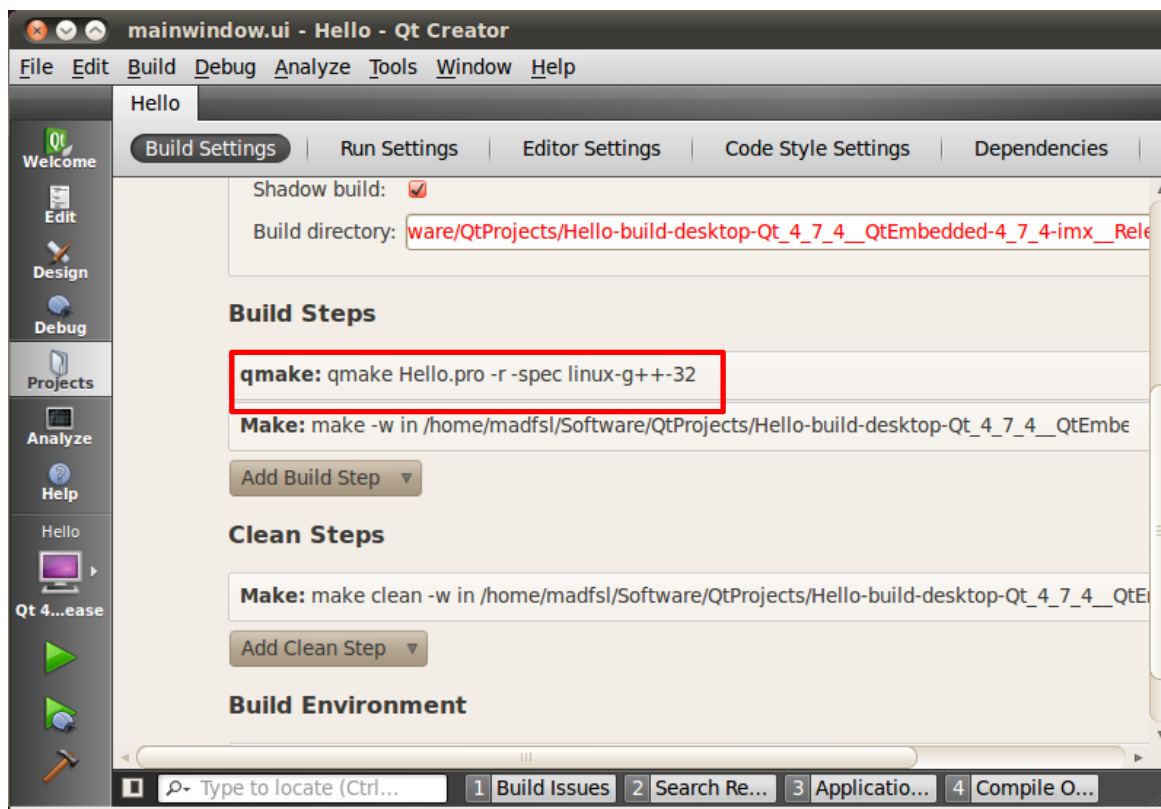
- Try to build again using the hammer
- Something went wrong

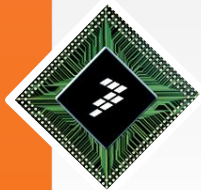




Hello World (C++) – iMX28 Release

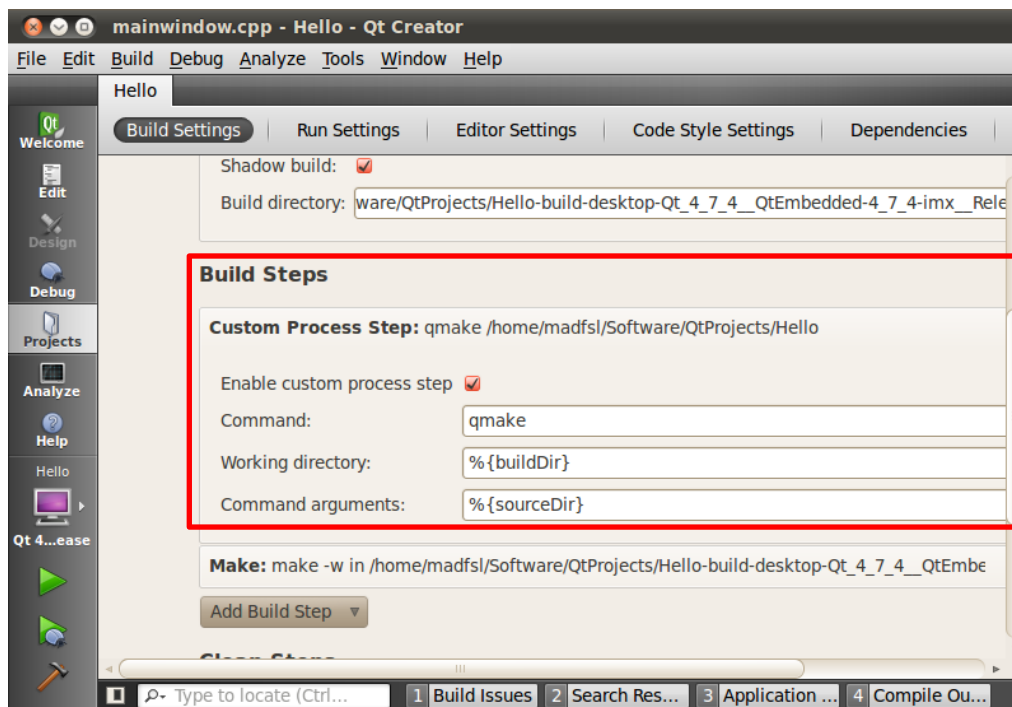
- Click Project on the left
- Delete the default *qmake* build step and add a custom step...

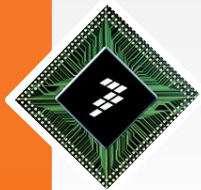




Hello World (C++) – iMX28 Release

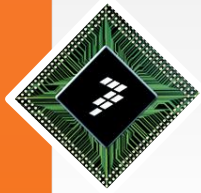
- ... that runs a simple *qmake* command
- Place it before the *Make* build step and try building again
- Don't forget to enable it
- But you also need to set *Command Arguments* as *%{sourceDir}*





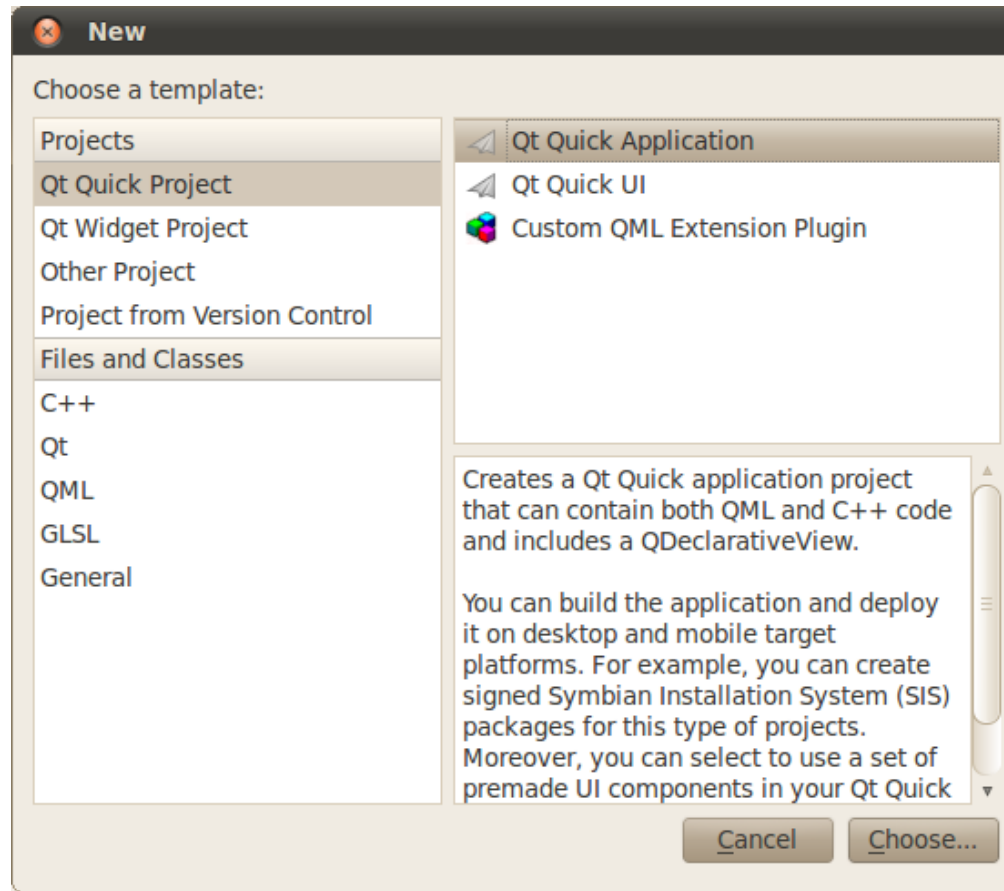
Hello World (C++) – iMX28 Release

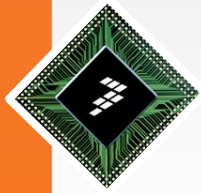
- Copy `$HOME/Software/QtProjects/Hello-build-desktop-Qt_4_7_4__QtEmbedded-4_7_4-imx__Release` to the SD card to run in iMX28evk
- Note: Don't forget to export `QWS_MOUSE_PROTO` environment variable every time you reboot your system



Hello World (QML)

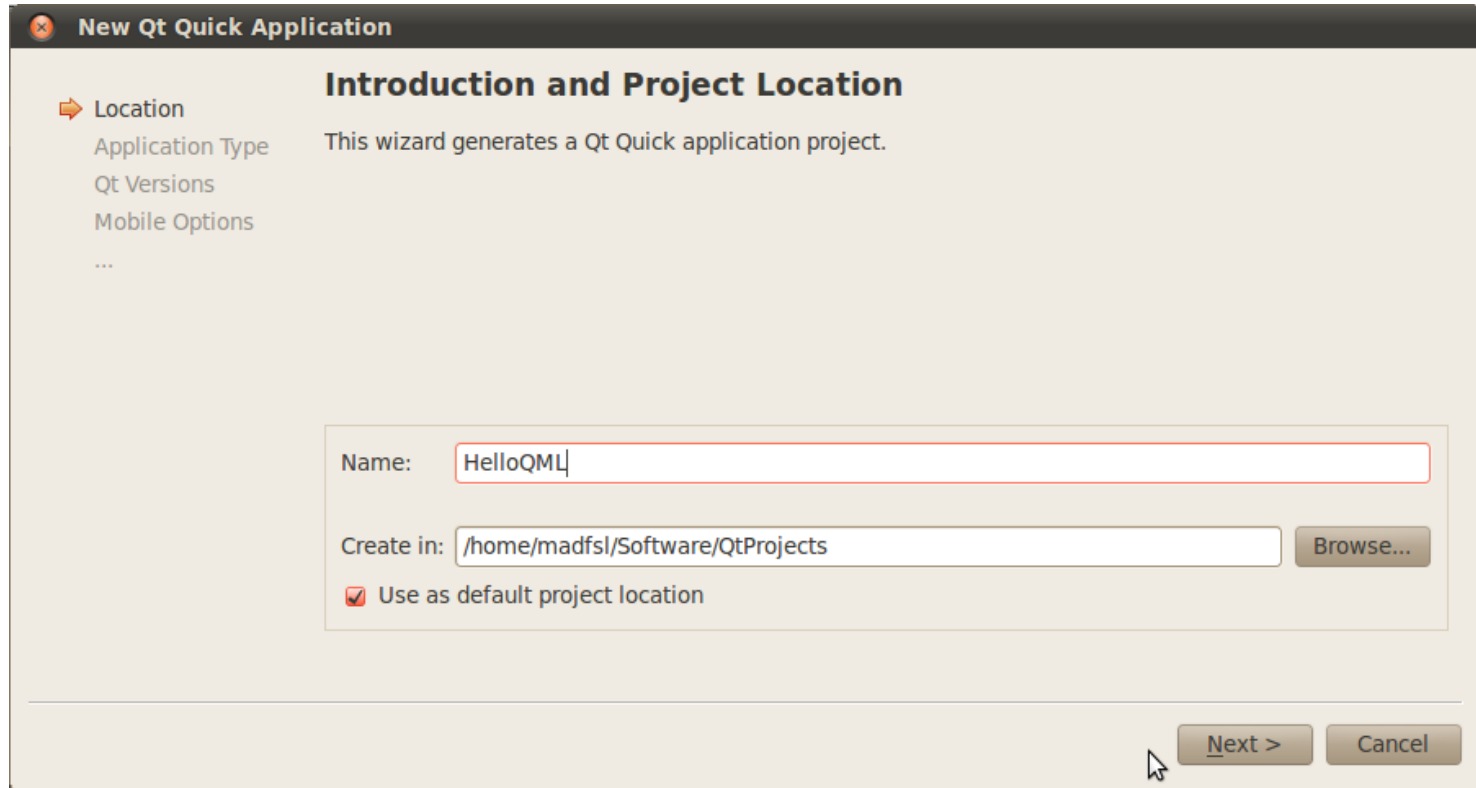
- Now lets play around with QML

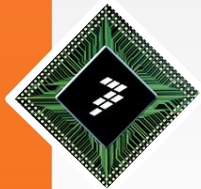




Hello World (QML)

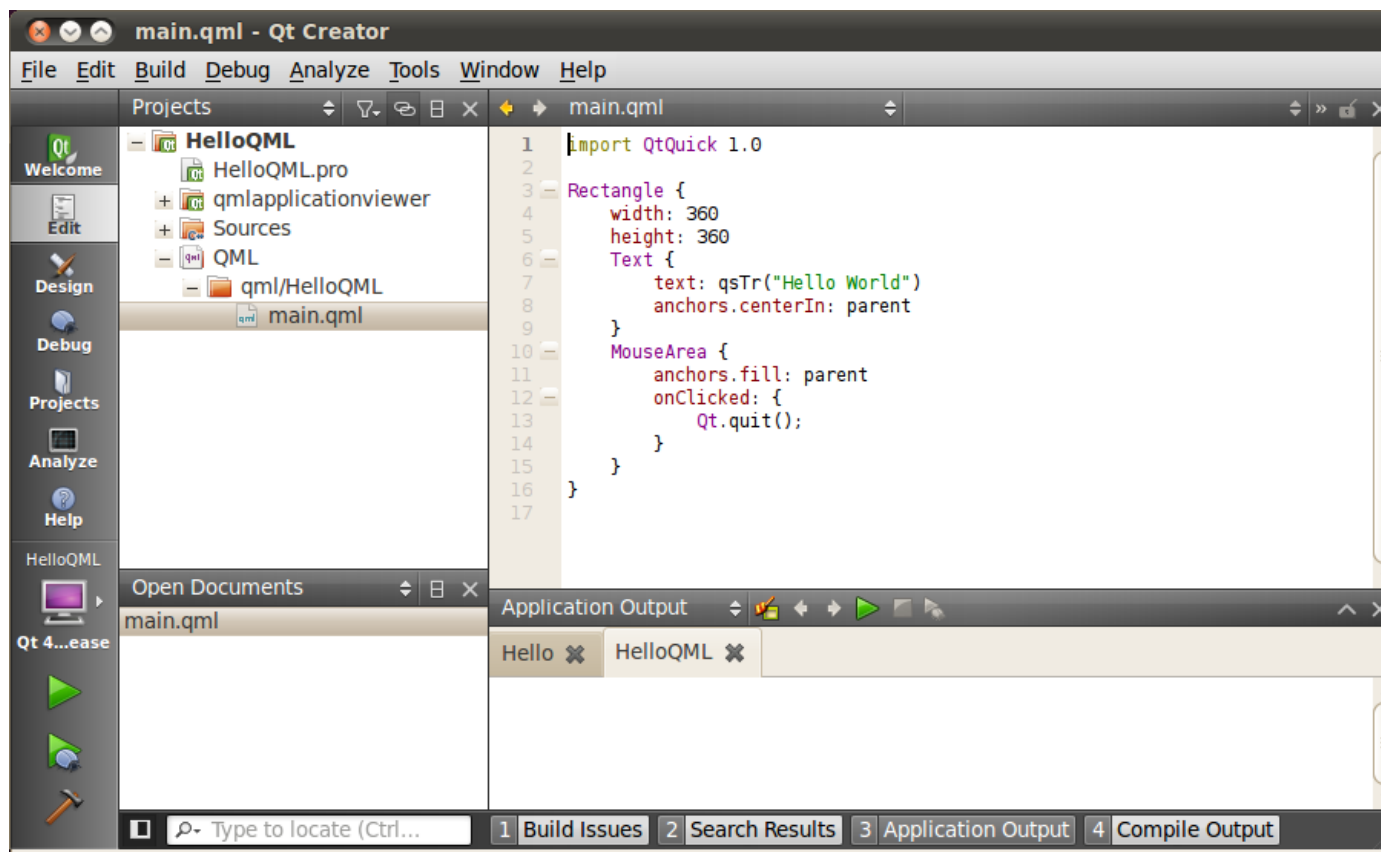
- Now lets play around with QML

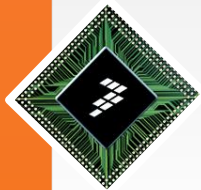




Hello World (QML)

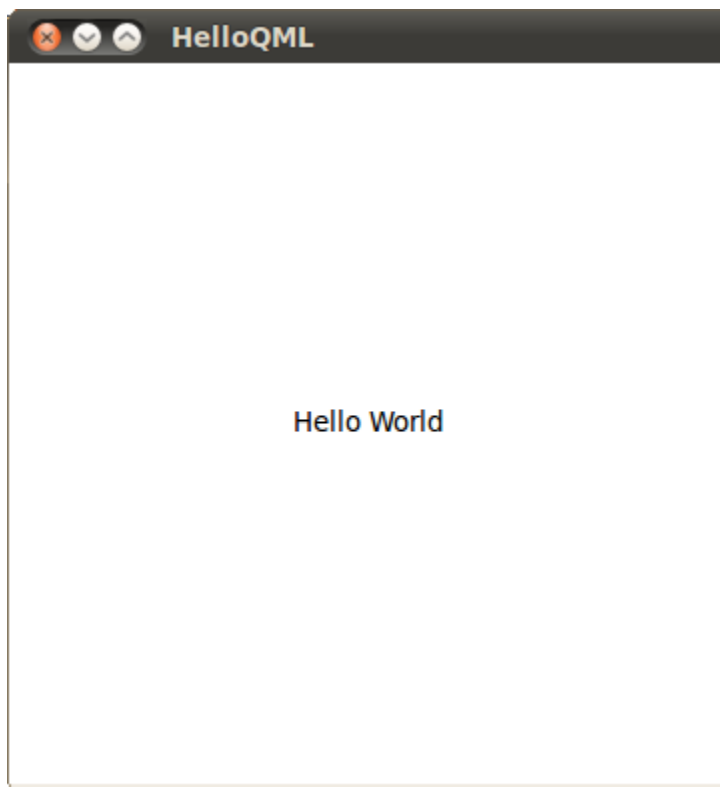
- Now lets play around with QML

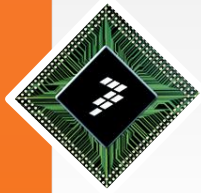




Hello World (QML)

- Now lets play around with QML





Hello World (QML)

- Play around with the design view...

