START YOUR MACHINE LEARNING JOURNEY FROM TENSORFLOW PLAYGROUND BIYONG SUN

FEB 18 2020





SCOPE

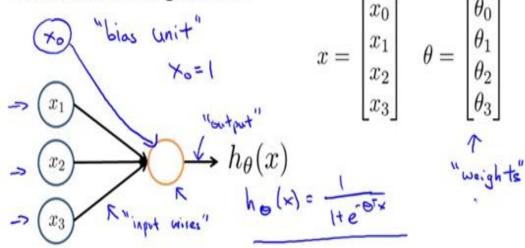
This presentation is to introduce a way to start your study of machine learning. Purpose here is to start by seeing the Neural Network not the mathematics.

Introduce the architecture, visual view of Neural Network. No details like Activation ReLU,tanh, sigmoid in this presentation, Regularization L1, L2. Actually, hope you explore those details by yourselves.



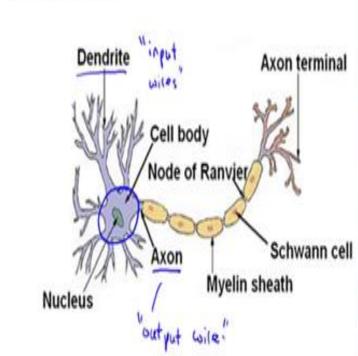
Neuron model:logistic unit

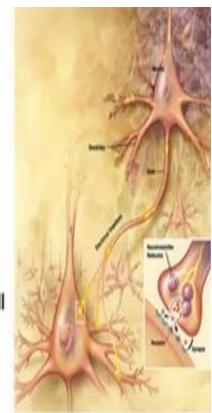
Neuron model: Logistic unit



Sigmoid (logistic) activation function.

Neuron in the brain

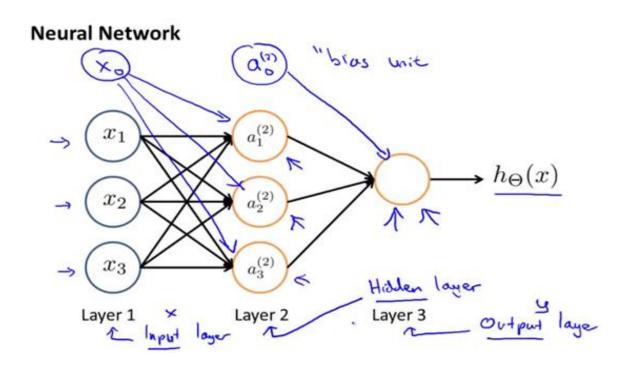


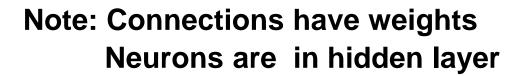


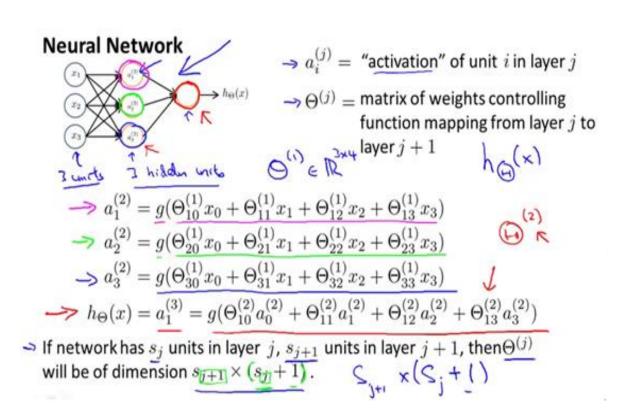
Note: Neuron in the brain activation is non-linear



Neural Network



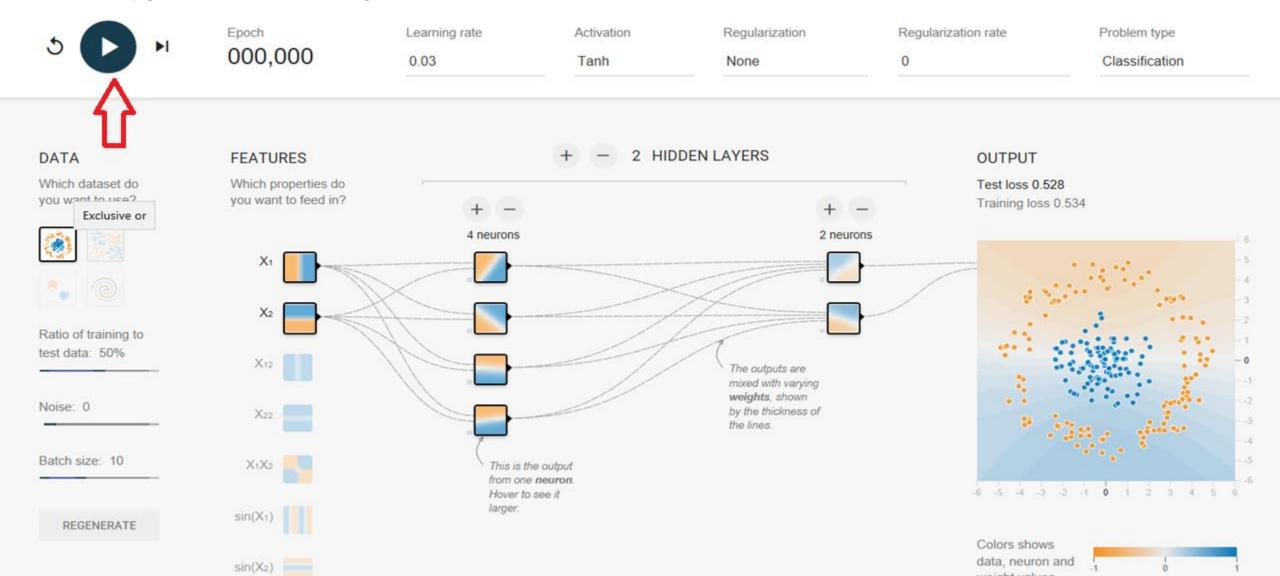






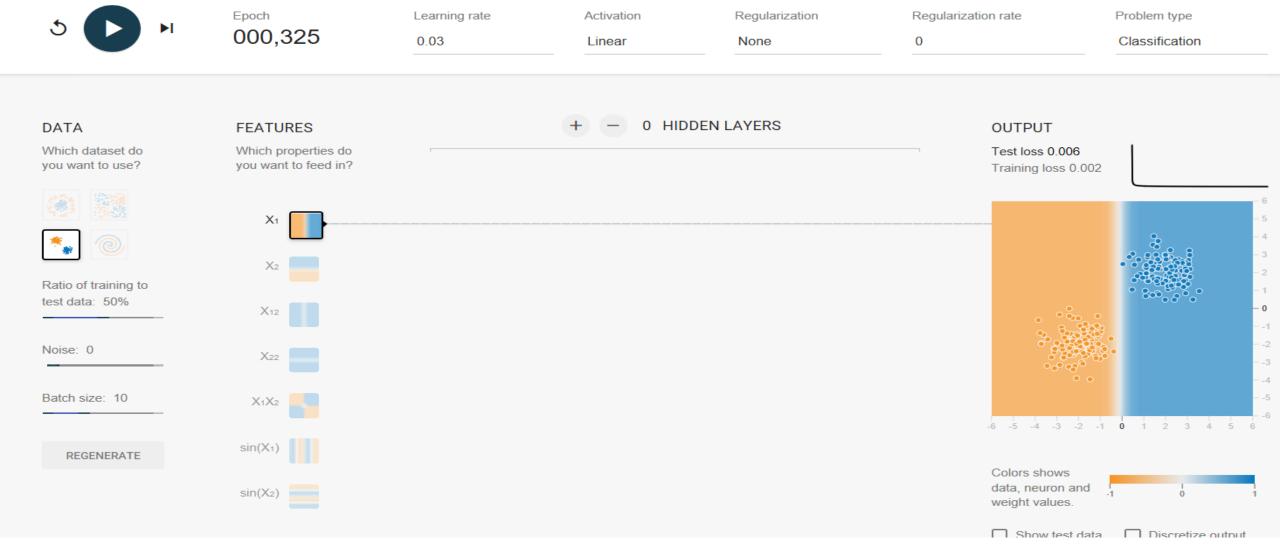
Tensorflow Playground

http://playground.tensorflow.org/



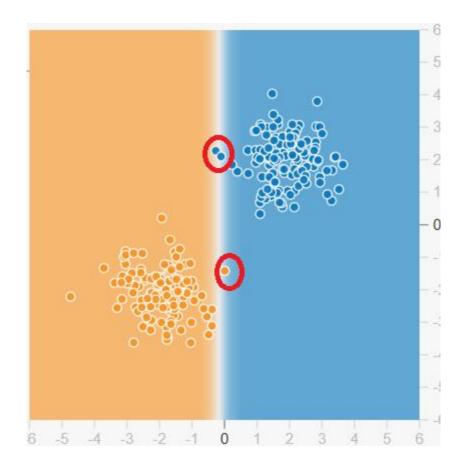
1st Game: Gaussian, X1, Linear, Classification

Only X1 for features, no neurons in hidden layer



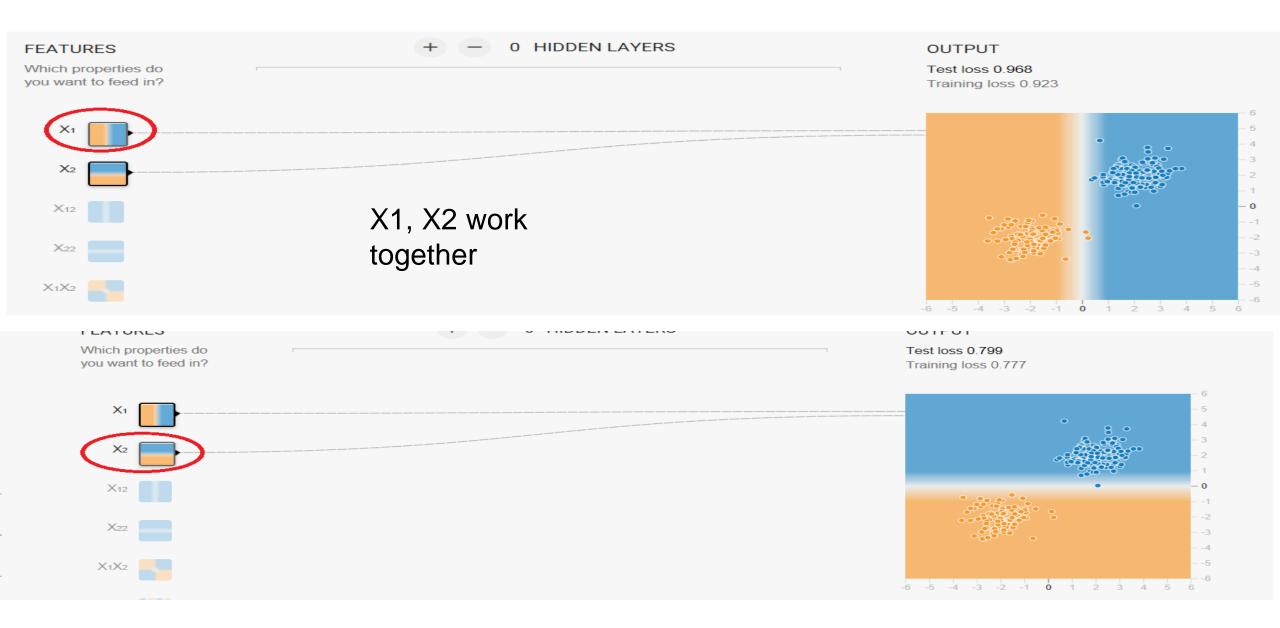
1st Game: Gaussian, x1, Linear, Classification(Cont.)

2 blue points and 1 orange point are incorrect.





2nd Game: Gaussian, X1, X2, Linear, Classification (Cont.)



2nd Game: Gaussian, X1, X2, Linear, Classification

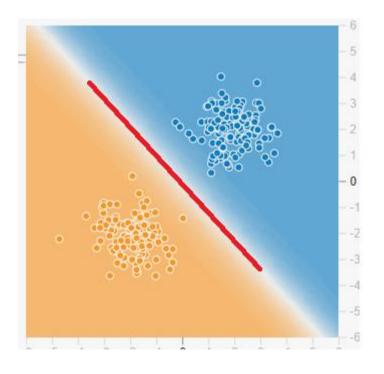
X1, X2 for features, no neurons in hidden layer





2nd Game: Gaussian, X1, X2, Linear, Classification (Cont.)

X1, X2 for features, the classification could be 100% correct.





3rd Game: Circle, 2 neurons(tanh), Classification



Epoch **000,139**

Learning rate
0.03

Activation

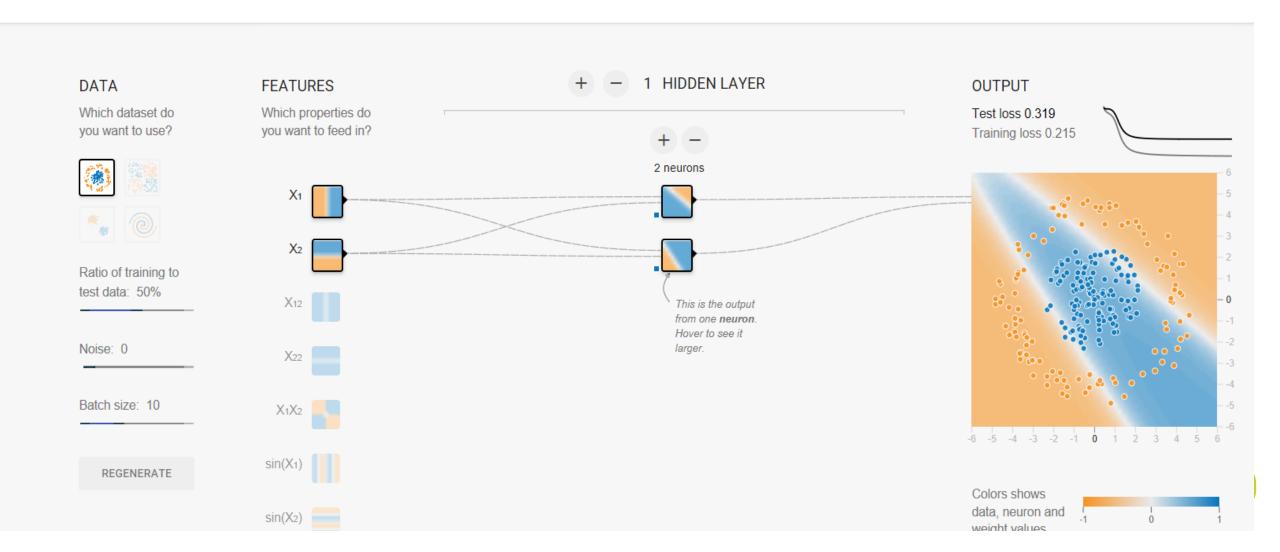
Tanh

Regularization None Regularization rate

0

Classification

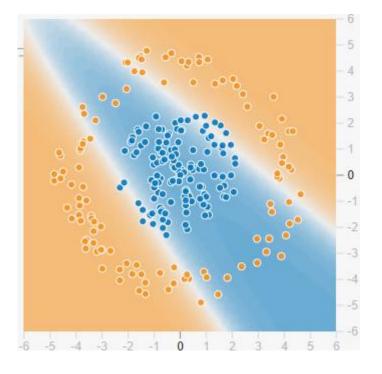
Problem type



3rd Game: Circle, 2 neurons(tanh), Classification(Cont.)

It is very clear. The classification is not good. We have put 2 neurons(tanh), still cannot get satisfied result.

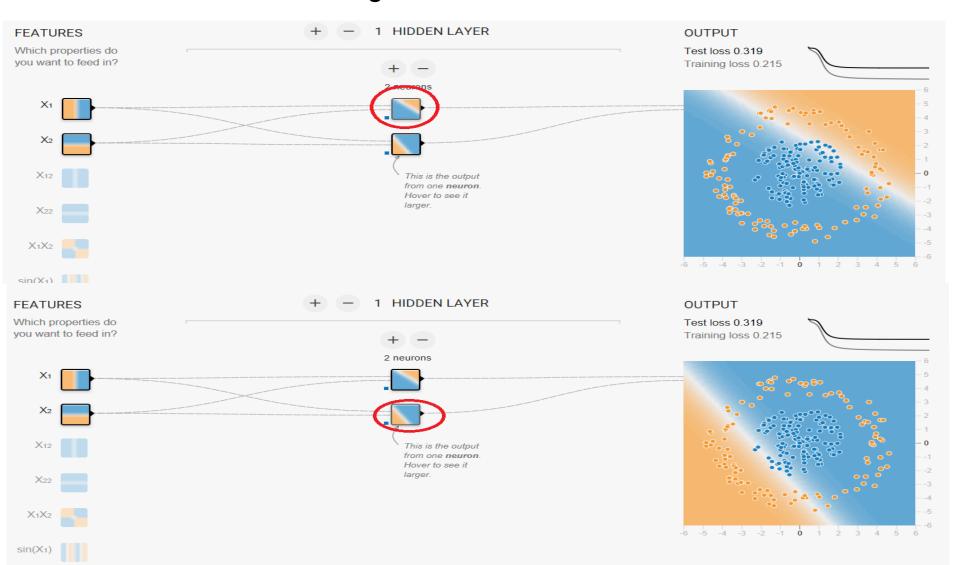
Why? Let's check each of the neuron.

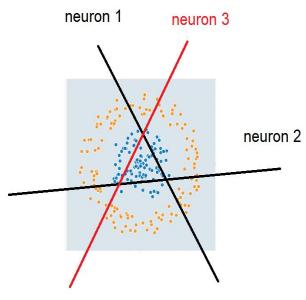




3rd Game: Circle, 2 neurons(tanh), Classification(Cont.)

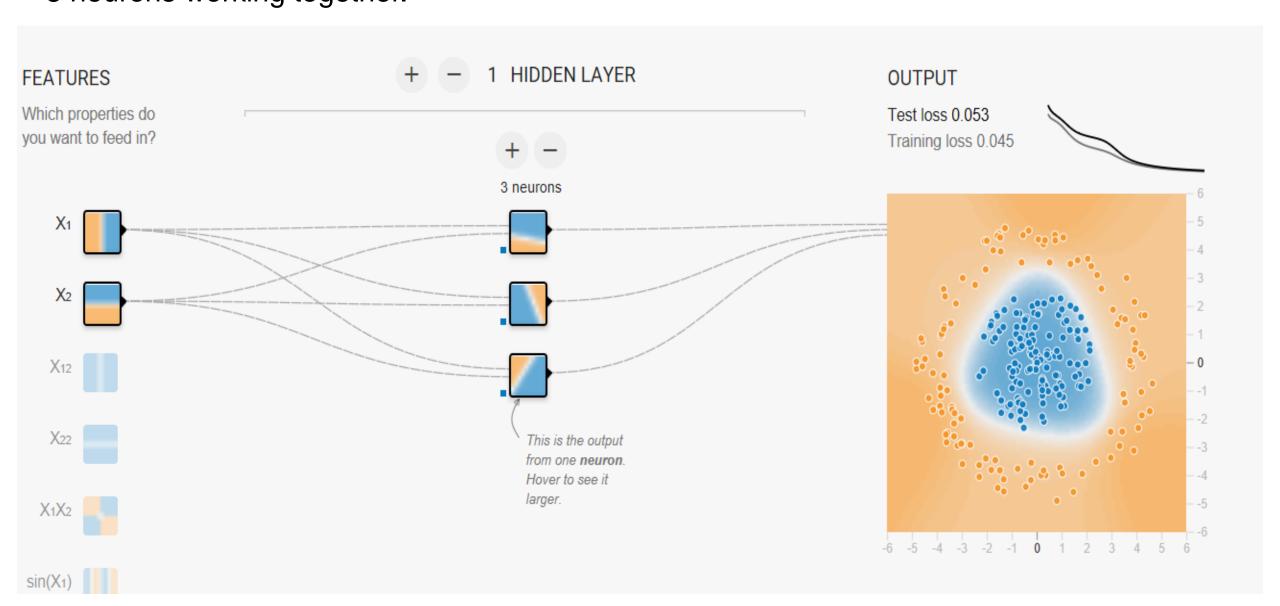
By checking the each one of the neuron. 2 neurons are not enough. Let's add one more neuron to do again.



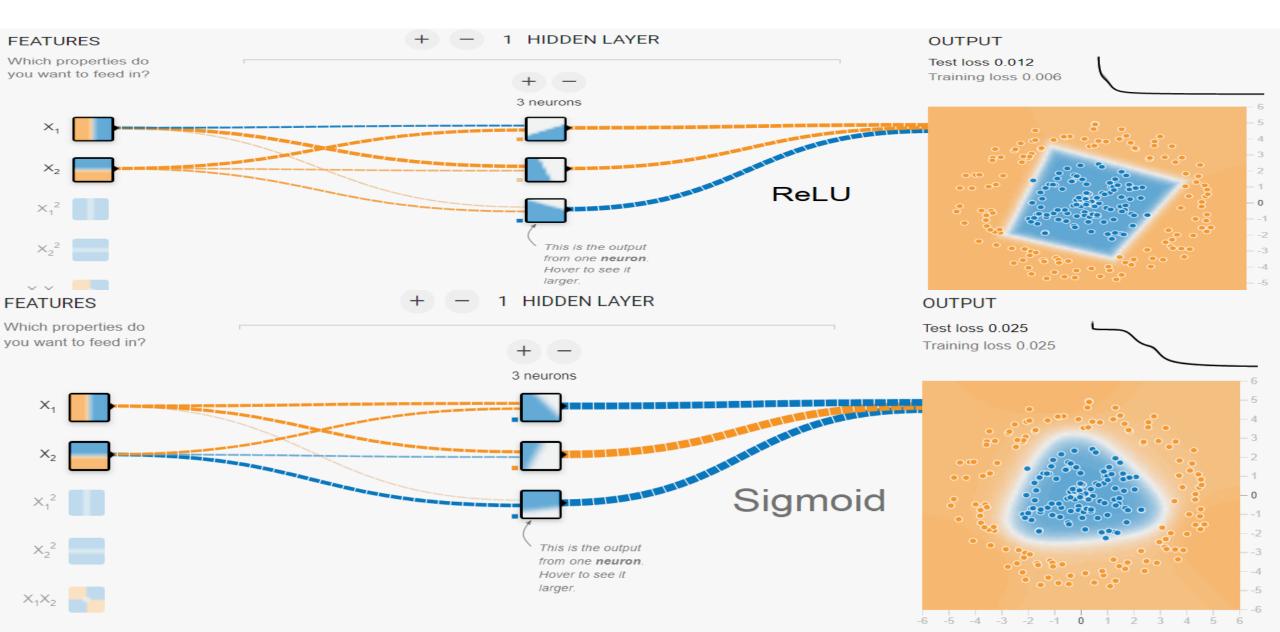




3rd Game: Circle, 2 neurons(tanh), Classification(Cont.) 3 neurons working together.



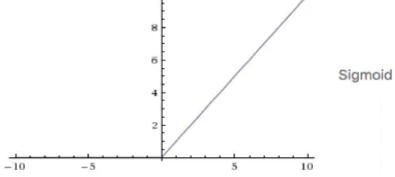
4rd Game: ReLu vs Sigmoid

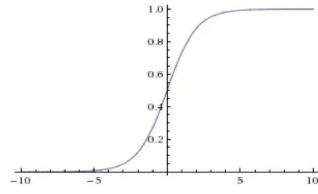


4rd Game: ReLu vs Sigmoid (Cont.)

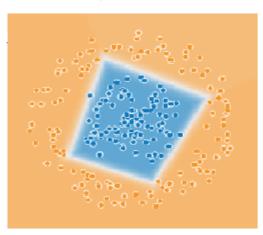


ReLU

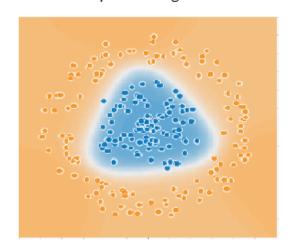


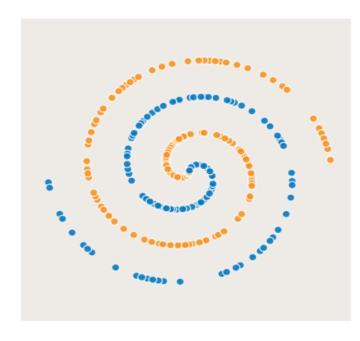


Output with ReLU



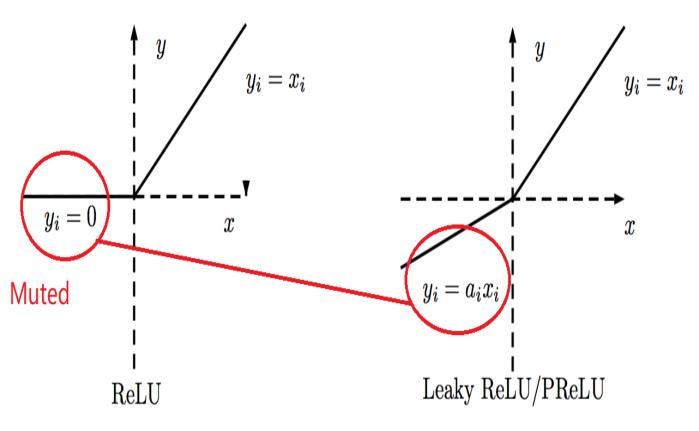
Output with Sigmoid

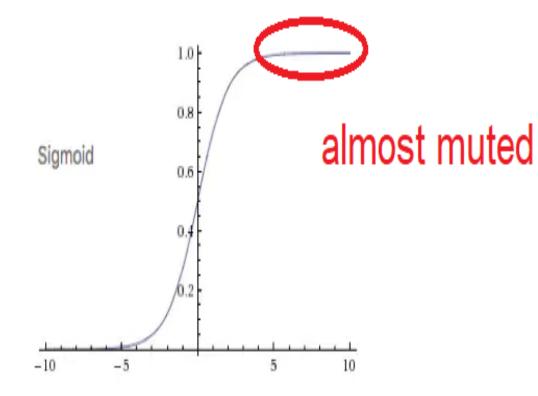




Try to think about Spirl

4rd Game: ReLu vs Sigmoid (Cont.)





Like to say muted ranther than dead neuron

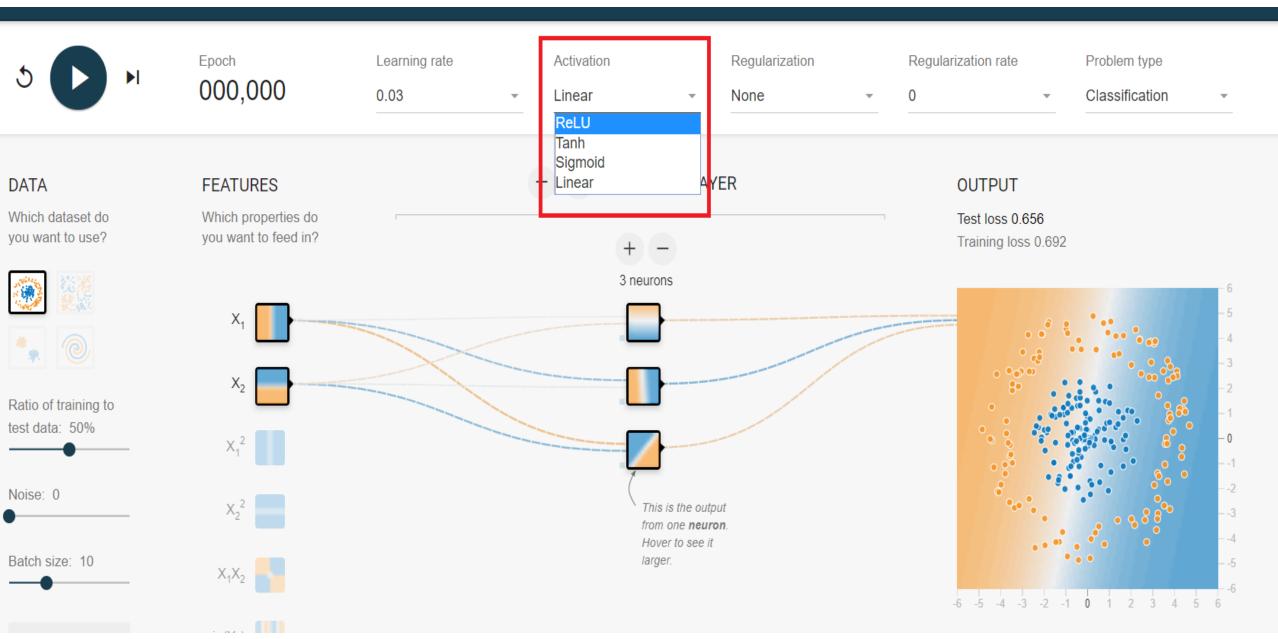
Leaky ReLU(a = 0.01)



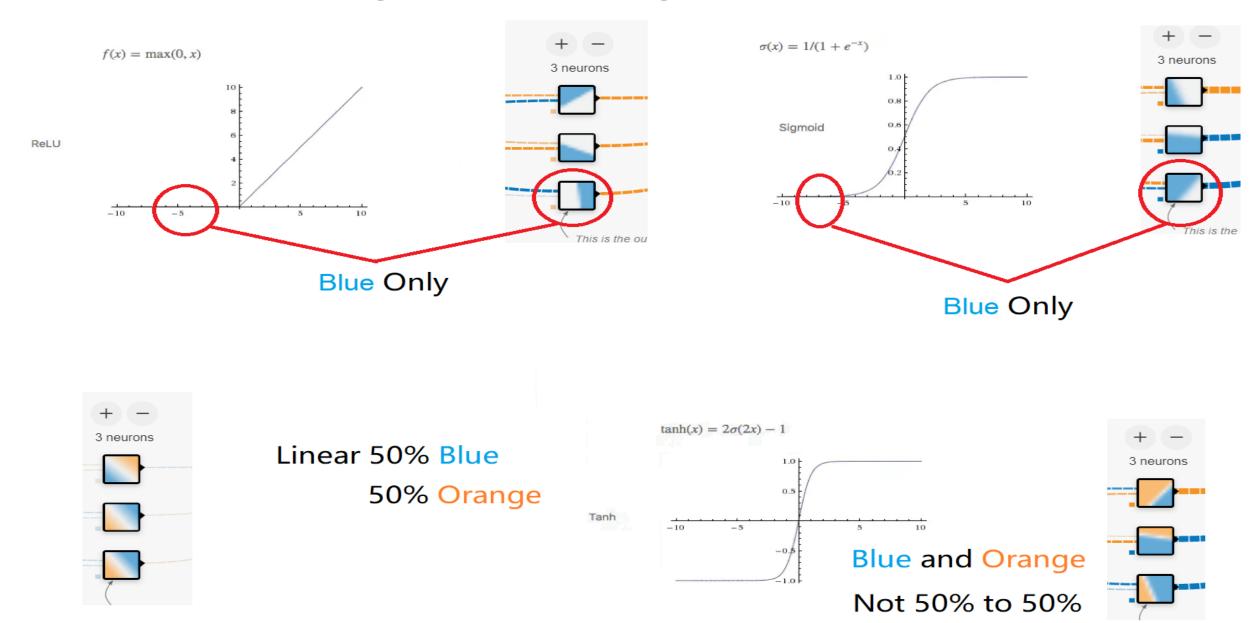
5th Game: ReLu vs Sigmoid Speed



6th Game: Watching ReLU, tanh, Sigmoid in neurons



6th Game: Watching ReLU, tanh, Sigmoid in neurons(Cont.)



7th Game: Spiral



Epoch **000,000**

Learning rate
0.03
▼

Activation Tanh

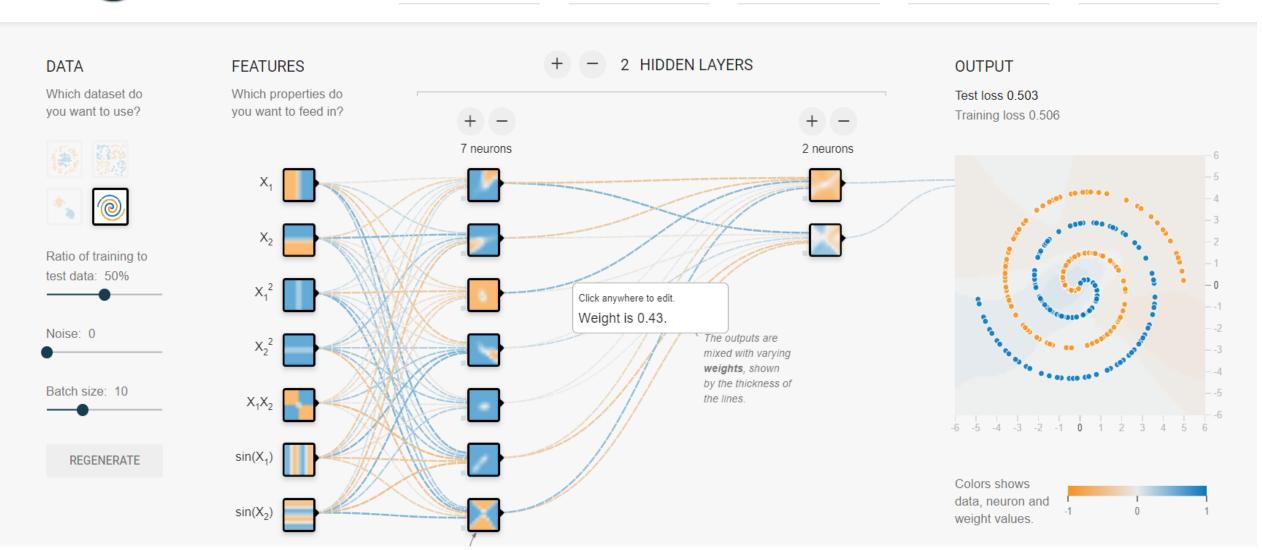
Regularization
L2

Regularization rate

0.03

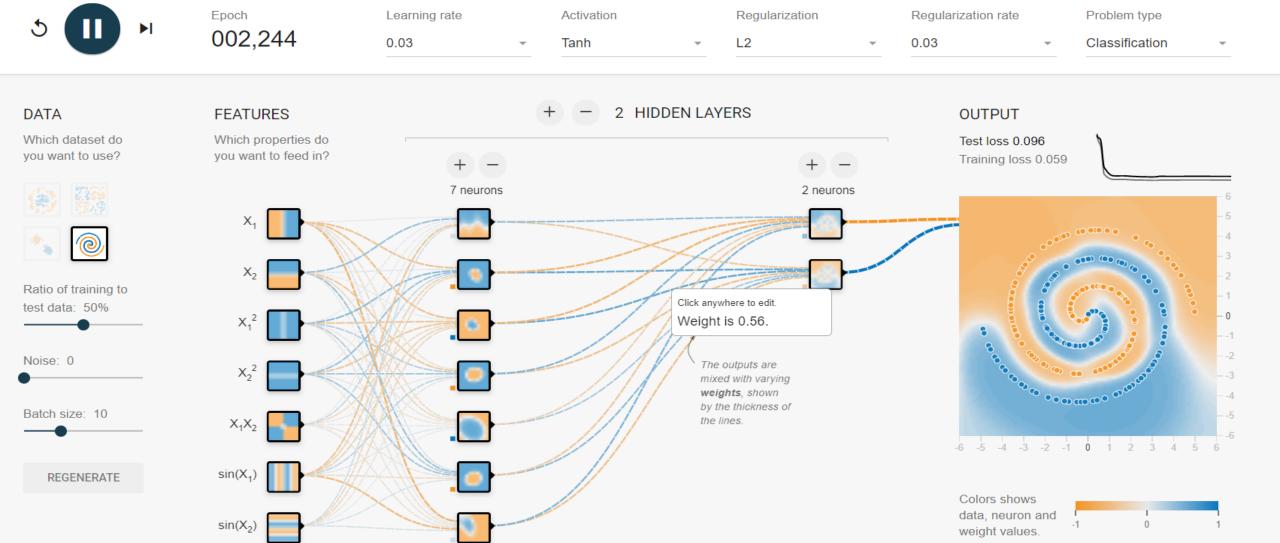
Classification

Problem type

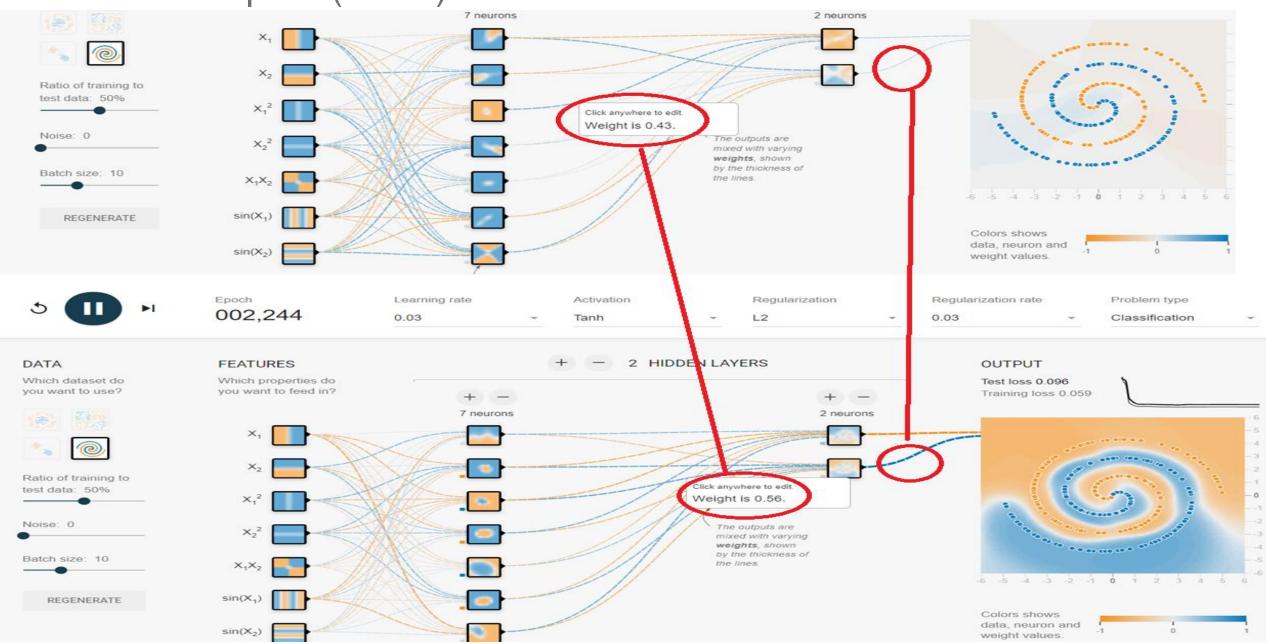


7th Game: Spiral (Cont.)

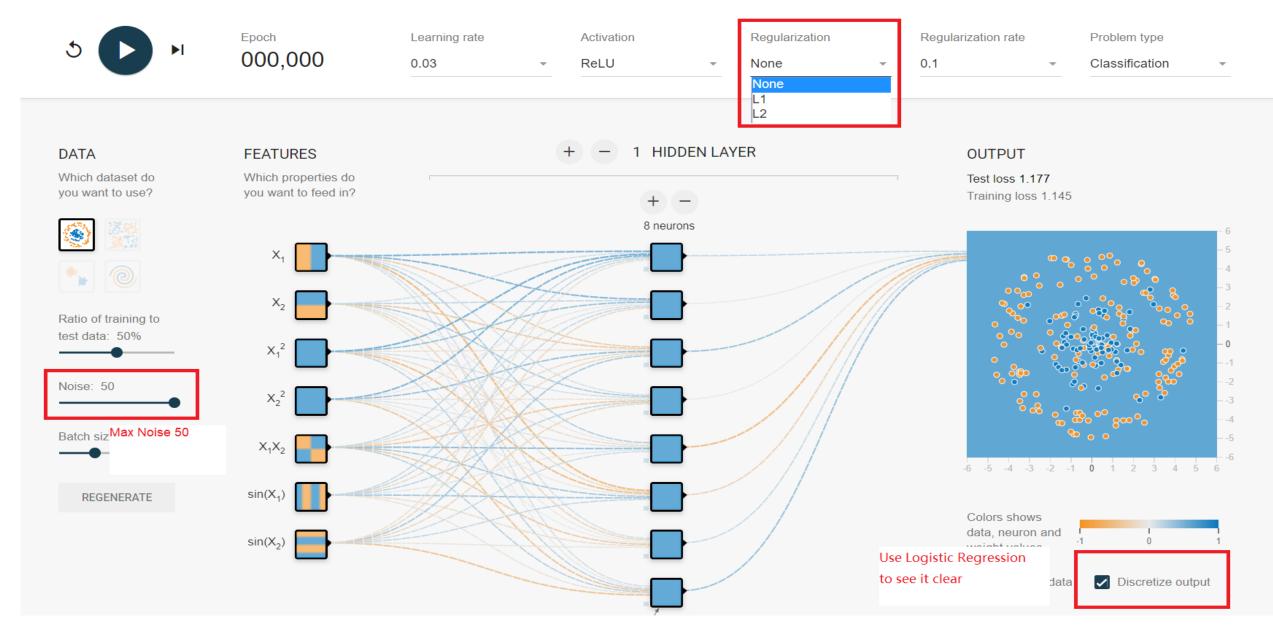
With the training, the weight changing.



7th Game: Spiral (Cont.)



8th Game: Overfitting & Regularization

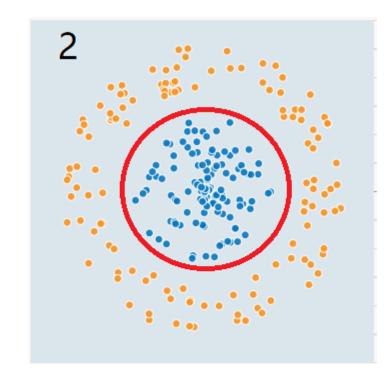


8th Game: Overfitting & Regularization (Cont.)

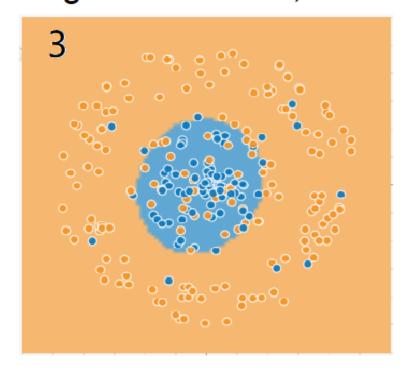
Regularization: None

Overfitting
Too "restricted"
Want to get every
Blue Point

no noise



Ideal result Our wish Regularization: L2, Rate: 0.1



"loose" #3 result is close to #2 #3 is better than #1



SECURE CONNECTIONS FOR A SMARTER WORLD