

Lab 2 – Create PUF data for Private PEM

Import the PUF AN Project

1.1. Use the Quickstart Panel to **Import projects from file system...**

1.1.1. Navigate to \Desktop\LPC55Sxx E2E Hand s-on \PART2\
lpcxpresso55s69_puf_aes_an12324sw_PEM

1.1.2. Select **Next**, then **Finish** to import the SDK example project

Download and debug

With the board connected press the download and debug button (Blue Bug)

Enroll PUF

From the Terminal Type 1 and press Enter

```
*****
1. Enroll PUF
2. Start and load AC to PUF
3. Misc. PUF commands
4. Generate Key Code
5. Get Key from Key Code
6. Encrypt / Decrypt AES block
7. Back
1
Activation Code (AC) was created!
Activation Code:
 0: 50 a1 40 b0 6d 7d 2e 93 62 b8 5a 79 f6 17 0 c1
16: 5d f0 a4 41 cb 36 9f ab 9c 90 14 70 7f 15 79 6a
32: a6 2b 8 13 32 7c 91 1f 63 28 ff c0 9a 1c 72 64
48: fd f9 99 1d 8a c5 4b 71 d7 50 a9 28 67 27 41 e0
64: 57 a5 20 a7 b 4f f9 88 31 f9 6e 36 da 48 e1 f0
```

Store Activation Code in Flash

Type 2 and press enter

```
1136: fe 12 55 4a 2 36 95 ba ea 25 a2 c0 6d 42 d9 62
1152: 2 69 52 6a 6a 39 f8 54 61 da 20 cd a7 b3 a3 49
1168: 9 e6 5a 77 4e b0 53 fc 65 bc 77 50 53 b8 bc 8d
1184: 7b dd f4 d4 4a f5 1c bd
Store AC to
1. RAM activationCode
2. FLASH activationkeycode
2
```

START PUF

Type **2** and press enter

Choose Flash by **Typing 2** an pressing enter again

```
***** PUF state *****
Allowed operations: Enroll  Start  SetKey  GetKey
                   no      no      yes     no
PUF Status:        Busy    Success Error
                   no      yes     no
*****
1. Enroll PUF
2. Start and load AC to PUF
3. Misc. PUF commands
4. Generate Key Code
5. Get Key from Key Code
6. Encrypt / Decrypt AES block
7. Back
2
Choose AC source
1. RAM
2. Flash
3. CMPA key store
2
Activation Code:
0: 3f 41 c8 b2 16 17 d8 90 27 fa 3f 7f 19 2b 8c e2
16: b 83 f5 a9 52 d 6f 84 c1 98 7c 8f 75 f7 76 a6
```

GENERAT PUF KEY CODES

Type **4** and enter to Generate Key Codes

```
1. Enroll PUF
2. Start and load AC to PUF
3. Misc. PUF commands
4. Generate Key Code
5. Get Key from Key Code
6. Encrypt / Decrypt AES block
7. Back
4
***** PUF state *****
```

Type 1 for user Generate User key code

Type 3 for Index 3

Type 64 for maximum size (512 bytes)

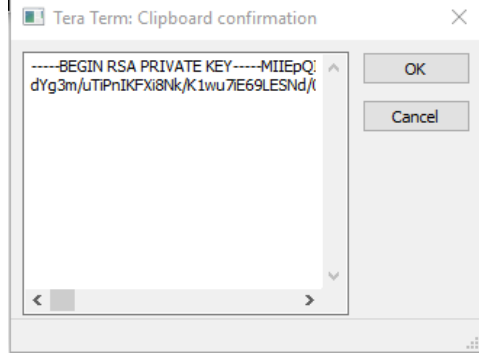
```

1. Generate user key code
2. Generate intrinsic key code
3. Back
1
Enter key index 0..15
In order to send key to AES or PRINCE use key index 0
3

Enter key size 1..64 (64..4096)-bits.
AES allowed key size: 128/196/256-bit
PRINCE allowed key size 128-bit
64
Enter your user password 512B long
shorter will be padded by SPACES
longer truncated
MIIEowIBAAKCAQEAA2f1S4L5McijnrStwUjdN9YfXP4B9surzDYJU2B+xLEH+tGJZBP731T7BRserY8/u
oPUUKIIX1adyPj2YNFOMK1sJ/x9oJFYokGQBUL3x75fCg+EngUerNkHGeeSjJAfco94COEF7sd8FU3ag
F+/gtYlTBIpDr24tw33zXasIRHwIS0ux2Bu5PN6P9Y5GAizJ2Wxap5MBhgbF/tKgi5azMP90A7LNvJy6
tGlaTDmX2FzODvlpqRE1NY03tFuSwtjD03Yem2X4mCoKtump/JW7tb7tOPM/Si3I69eYZ14mU00QAcpq
s0ZmBhs36HCDzFz0IP0aB4Cmm0J0h36uaWlt0LD000B0a1B0C7CupJY7C9hd9vB0ia=11HCmZi14i3a

```

Open Private PEM file in Notepad, choose edit, select all and copy
 Return to the terminal window and right mouse click and press OK



Press Enter, then store the Key Code information to flash. The size of the PEM file requires 4 key codes.
 These must be entered in order

- 3 - Enter
- 4 - Enter
- 5 - Enter
- 6 - Enter

When done you will see the below Menu Screen

```

***** PUF state *****
Allowed operations: Enroll Start SetKey GetKey
                   no      no      yes  yes
PUF Status:        Busy Success Error
                   no      yes  no
*****
1. Generate user key code
2. Generate intrinsic key code
3. Back

```

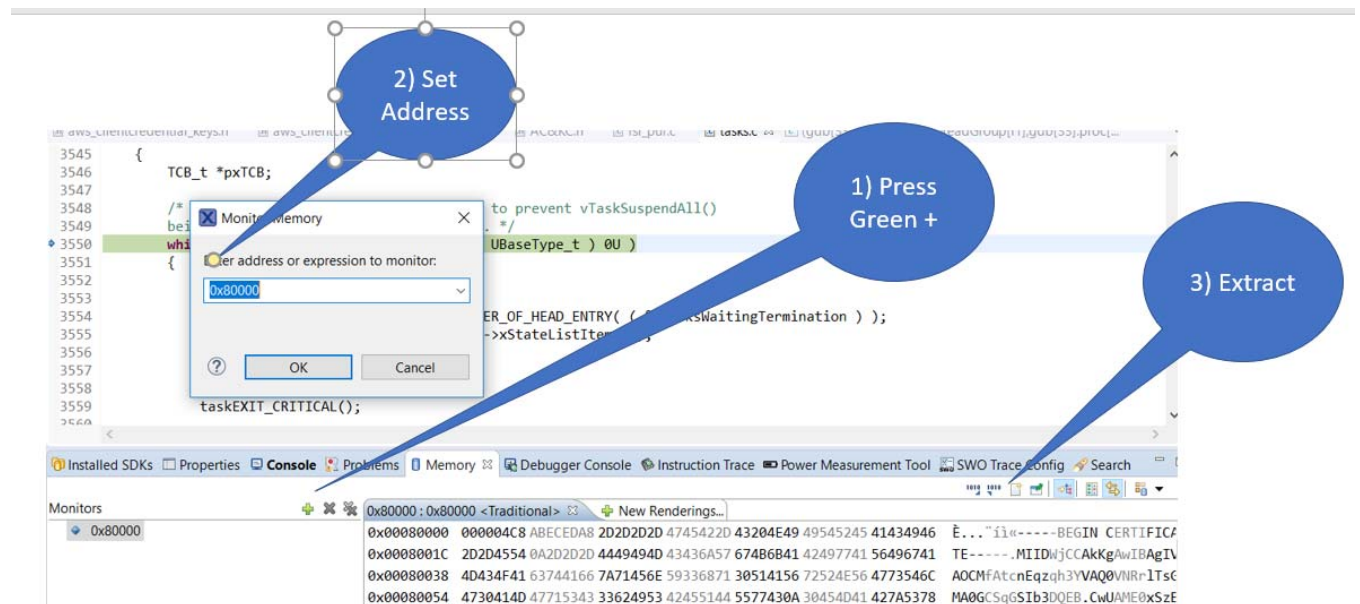
HALT DEBUGGER and extract PUF Data

Press Pause button to Halt debugger

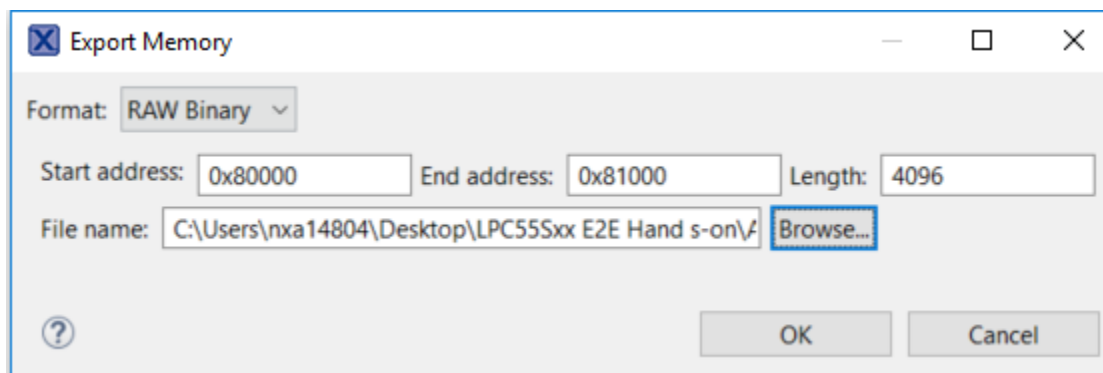


Extract data using Memory window – At the bottom of the debug window – First select the memory tab (Step 0)

Then follow the below guide.



Set the format to RAW Binary, set size and file name



OPEN PUF Data in Hex Editor and Create C code

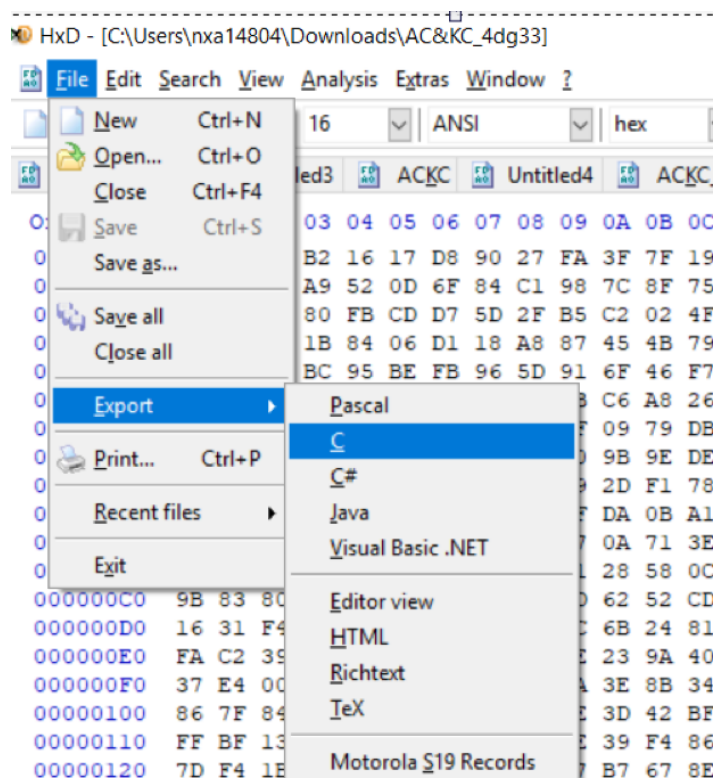
Open Hex Editor (see windows tool bar)



Drag the raw binary file into the Hex Editor

Select File to export C formatted data

Name the file and save it to your working folder



Press Stop to end the debug session.



Now You are ready for LAB 3

